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Resource-Driven Product Family Design in Additive Manufacturing

NINGRONG LEI, XILING YAO, SEUNG KI MOON, GUIJUN BI

School of Mechanical and Aerospace Engineering, Nanyang Technological University, HW1-01-05 2A
Nanyang Link
637372, Singapore

Singapore Institute of Manufacturing Technology,71 Nanyang Drive 638075, Singapore



Introduction

Product family

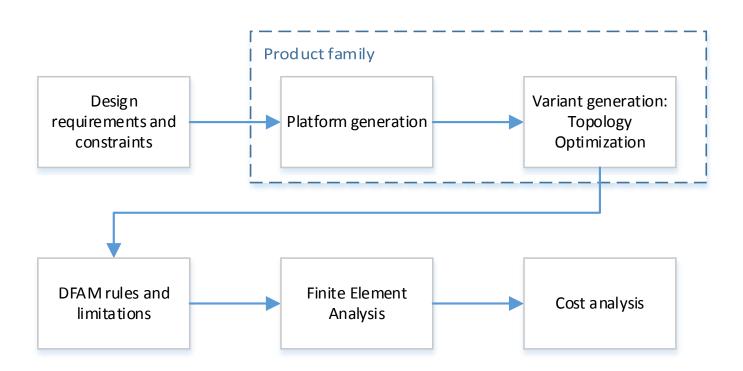
- A group of related products (variants) derived from a set of common elements (platform) [1]
- Additive manufacturing (AM)
 - Manufacture products with complex geometry, ideal for customized product design [2]
- Resource-driven product family design in AM
 - Resource (material, manufacturing time, cost) as a key design consideration in product family design in AM
- [1] T. Simpson, Z. Siddique, and J. Jiao, "Platform-Based Product Family Development," in *Product Platform and Product Family Design*, T. Simpson, Z. Siddique, and J. Jiao, Eds., ed: Springer US, 2006, pp. 1-15.
- [2] R. Ponche, J. Hascoet, O. Kerbrat, and P. Mognol, "A new global approach to design for additive manufacturing," Virtual and Physical Prototyping, vol. 7, no. 2, pp. 93–105, 2012.







Overview of the proposed design framework









- Topology Optimization (TO)
 - TO algorithms distribute finite elements of material within a predefined space [3]
 - Solid Isotropic Material with Penalization (SIMP) approach [4]:
 - Power law of material properties
 - Objective: minimize structure compliance under loading
 - Constraint: total amount of material (volume fraction)

[3] M. P. Bendsøe and O. Sigmund, Topology optimization: theory, methods and applications / M. P. Bendsøe, O. Sigmund., ser. Engineering online library. Berlin; New York: Springer, 2003., 2003.

[4] M. Bendsøe, "Optimal shape design as a material distribution problem," Structural optimization, vol. 1, no. 4, pp. 193–202, 1989.







- Design for additive manufacturing (DFAM) rules and limitations
 - Process/machine-dependent
 - Minimum wall thickness, minimum hole diameter, maximum build envelope, etc.
 - Modify each variant design based on these rules and limitations







Cost analysis

- Manufacturing time and cost are measures of resource consumption of each variant in the product family
- Manufacturing time

$$t = t_{setup} + t_{preheat} + \sum_{i=1}^{n} t_i$$

Where:

 $t_{
m setup}$ = Machine setup time $t_{
m preheat}$ = Preheat time t_i = Time to build the i-th layer n = Total number of layers of one part







Cost analysis

▶ Total manufacturing cost of each variant in the product family

$$C = C_{material}M + C_{operation}t + C_{manpower} + C_{overhead}$$

Where:

 $C_{material}$ = Unit cost of material usage per gram M = Total mass of the material usage

 $C_{\text{operation}}$ = Machine operation cost per hour

t = Total time to build a part

 $C_{manpower}$ = Manpower cost in preparing the build as well as post-processing

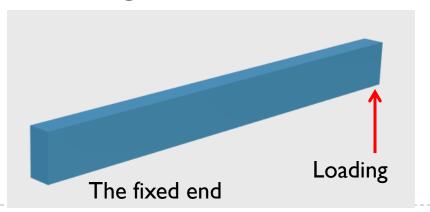
Coverhead = Other overhead cost







- Cantilever beam: fixed at one end, load = 10N at the free end
- Design requirements: low compliance upon loading, light-weight
- Platform
 - A solid rectangular cantilever beam
 - ▶ Length = 200mm, height = 20mm, thickness = 10mm

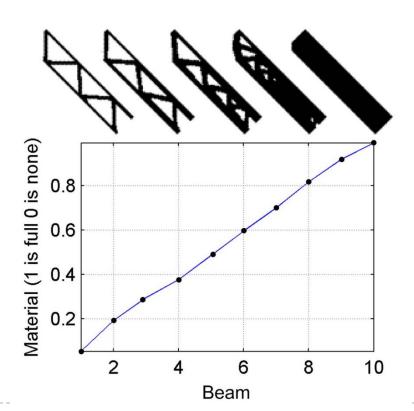








- Variant generation Topology optimization (SIMP)
 - ▶ 10 variants, with different overall material consumption (measured in volume fraction): 10%, 20%, ... 100%



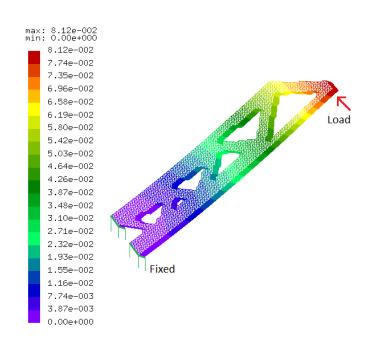


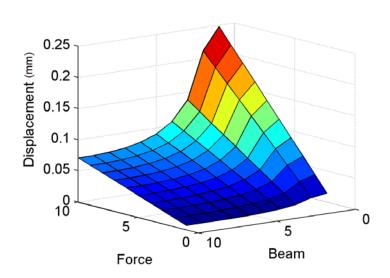


Case study

▶ FEA, using Calculix

- Simulate the maximum displacement at the free end
- A tradeoff is found between material consumption and structural strength









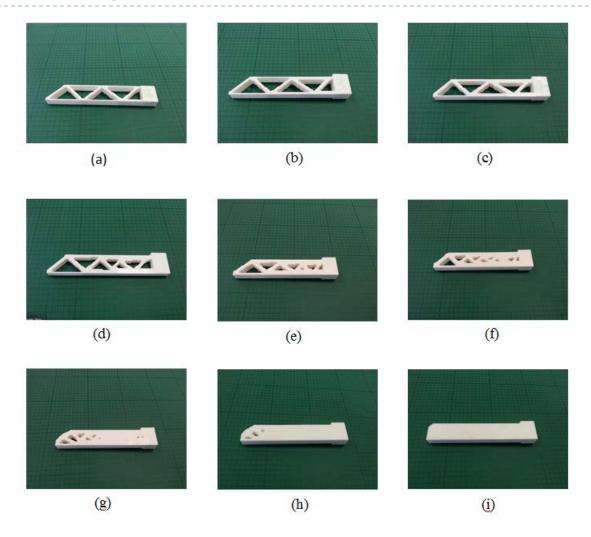


- Design for AM rules and limitations
 - Fused Deposition Modeling (FDM) process
 - Minimum allowable wall thick = 0.8mm → Beam NO. I (10% material) is not manufacturable
- Additive manufactured samples:
 - Beam NO.2 to NO. 10 were built by FDM
 - Material: Polylactic acid (PLA) thermoplastics

Layer	Fill density	Print speed	Track width	Nozzle	Platform
thickness	(%)	(mm/s)	(mm)	temperature (°C)	temperature (°C)
(mm)					
0.1	100	80	0.4	210	55







Nine beams of the family: (a) Sample NO. 2; (b) Sample NO. 3; (c) Sample NO. 4; (d) Sample NO. 5; (e) Sample NO. 6; (f) Sample NO. 7; (g) Sample NO. 8; (h) Sample NO. 9; (i) Sample NO. 10





Manufacturing time and cost of each variant in the product family

$$t = t_{setup} + t_{preheat} + \sum_{i=1}^{n} t_i$$

$$C = C_{material}M + C_{operation}t + C_{manpower} + C_{overhead}$$

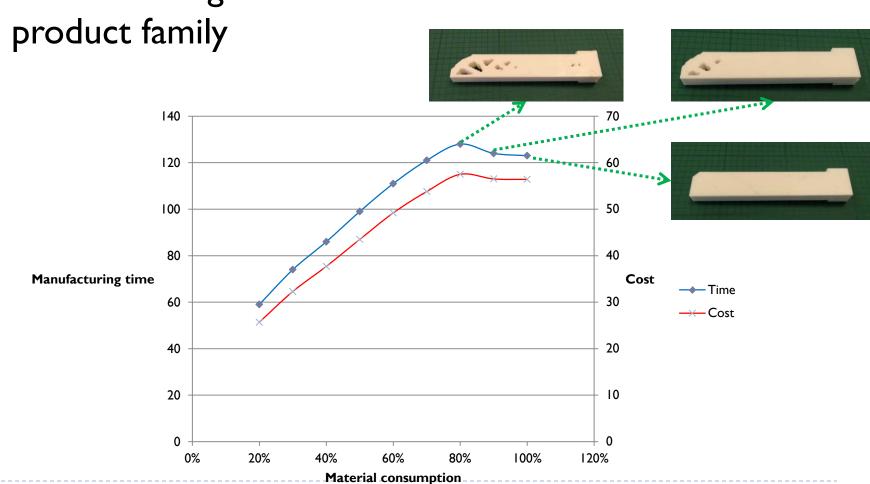
Sample NO.	2	3	4	5	6	7	8	9	10
Material consumption	20%	30%	40%	50%	60%	70%	80%	90%	100%
Manufacturing time (min)	59	74	86	99	111	121	128	124	123
Cost (\$)	25.7	32.3	37.7	43.5	49.2	53.8	57.5	56.5	56.4





Case study

Manufacturing time and cost of each variant in the







Closing remark

- A resource-driven product family design framework in additive manufacturing
- Parts with complex geometry and material distribution can be manufactured by AM, which provides more freedom to product family design
- Tradeoff is found between product performance and resource consumption
- Resource consumption (material usage, manufacturing time, and cost) can be a consideration for selecting production plan





Future work



- Costing models for other AM processes
- More complex products, perhaps with assemblies







THANKYOU