

## **Resource-Driven Product Family Design in Additive Manufacturing**

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### **Citation:**

LEI, Ningrong, YAO, Xiling, KI MOON, Seung and BI, Guijin (2014). Resource-Driven Product Family Design in Additive Manufacturing. In: 1st International Conference on Progress in Additive Manufacturing (Pro-AM 2014), Nanyang Technological University, Singapore, 26-28 May 2014. [Conference or Workshop Item]

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# Resource-Driven Product Family Design in Additive Manufacturing

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# Introduction

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- ▶ **Product family**
  - ▶ A group of related products (variants) derived from a set of common elements (platform) [1]
- ▶ **Additive manufacturing (AM)**
  - ▶ Manufacture products with complex geometry, ideal for customized product design [2]
- ▶ **Resource-driven product family design in AM**
  - ▶ Resource (material, manufacturing time, cost) as a key design consideration in product family design in AM

[1] T. Simpson, Z. Siddique, and J. Jiao, "Platform-Based Product Family Development," in *Product Platform and Product Family Design*, T. Simpson, Z. Siddique, and J. Jiao, Eds., ed: Springer US, 2006, pp. 1-15.

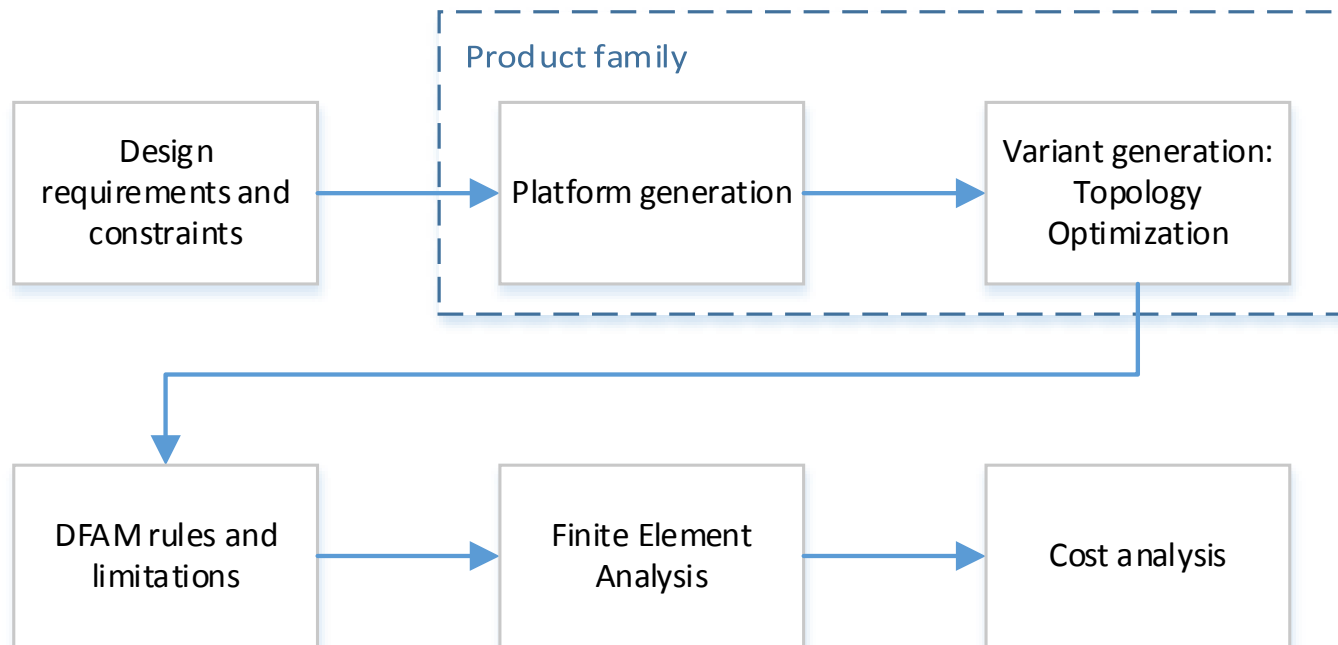
[2] R. Ponche, J. Hascoet, O. Kerbrat, and P. Mognol, "A new global approach to design for additive manufacturing," *Virtual and Physical Prototyping*, vol. 7, no. 2, pp. 93-105, 2012.

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# Methodology

## ► Overview of the proposed design framework





# Methodology

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- ▶ **Topology Optimization (TO)**
  - ▶ TO algorithms distribute finite elements of material within a predefined space [3]
  - ▶ Solid Isotropic Material with Penalization (SIMP) approach [4]:
    - ▶ Power law of material properties
    - ▶ Objective: minimize structure compliance under loading
    - ▶ Constraint: total amount of material (volume fraction)

[3] M. P. Bendsøe and O. Sigmund, Topology optimization: theory, methods and applications / M. P. Bendsøe, O. Sigmund., ser. Engineering online library. Berlin; New York : Springer, 2003., 2003.

[4] M. Bendsøe, "Optimal shape design as a material distribution problem," Structural optimization, vol. 1, no. 4, pp. 193–202, 1989.

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# Methodology

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- ▶ Design for additive manufacturing (DFAM) rules and limitations
  - ▶ Process/machine-dependent
  - ▶ Minimum wall thickness, minimum hole diameter, maximum build envelope, etc.
  - ▶ Modify each variant design based on these rules and limitations



# Methodology

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- ▶ **Cost analysis**
  - ▶ Manufacturing time and cost are measures of resource consumption of each variant in the product family
  - ▶ Manufacturing time

$$t = t_{setup} + t_{preheat} + \sum_{i=1}^n t_i$$

Where:

$t_{setup}$  = Machine setup time

$t_{preheat}$  = Preheat time

$t_i$  = Time to build the i-th layer

$n$  = Total number of layers of one part

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# Methodology

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## ▶ Cost analysis

- ▶ Total manufacturing cost of each variant in the product family

$$C = C_{material}M + C_{operation}t + C_{manpower} + C_{overhead}$$

Where:

$C_{material}$  = Unit cost of material usage per gram

$M$  = Total mass of the material usage

$C_{operation}$  = Machine operation cost per hour

$t$  = Total time to build a part

$C_{manpower}$  = Manpower cost in preparing the build as well as post-processing

$C_{overhead}$  = Other overhead cost

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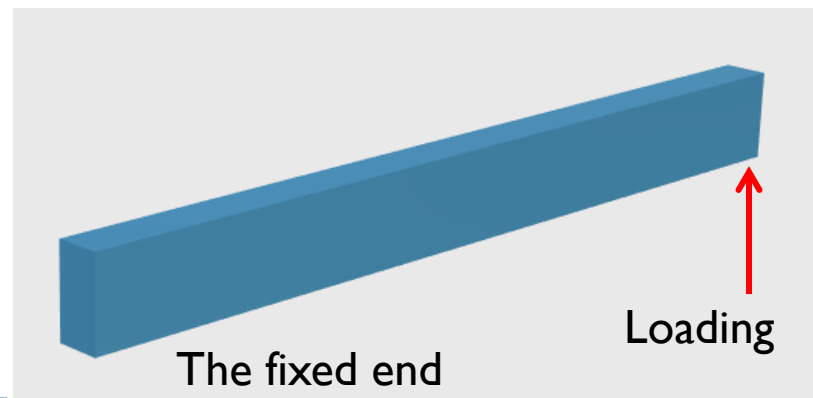




# Case study

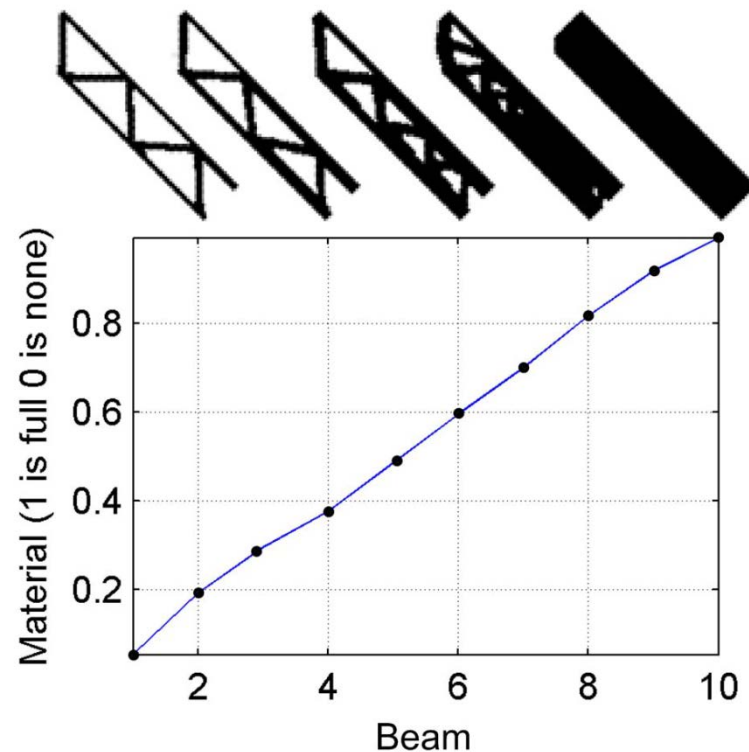
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- ▶ Cantilever beam: fixed at one end, load = 10N at the free end
- ▶ Design requirements: low compliance upon loading, light-weight
- ▶ Platform
  - ▶ A solid rectangular cantilever beam
  - ▶ Length = 200mm, height = 20mm, thickness = 10mm



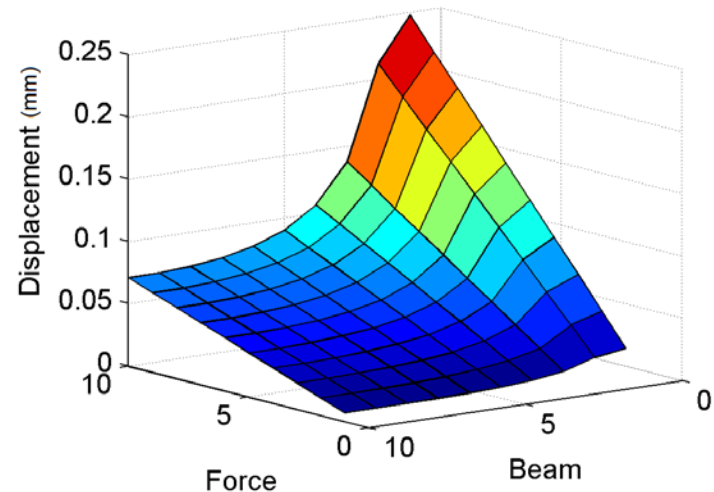
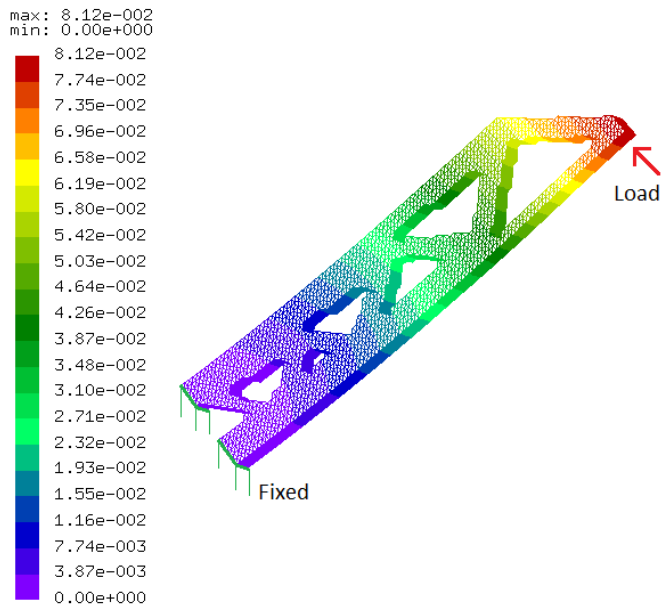
# Case study

- ▶ Variant generation – Topology optimization (SIMP)
  - ▶ 10 variants, with different overall material consumption (measured in volume fraction): 10%, 20%, ... 100%



# Case study

- ▶ FEA, using Calculix
  - ▶ Simulate the maximum displacement at the free end
  - ▶ A tradeoff is found between material consumption and structural strength



# Case study

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- ▶ **Design for AM rules and limitations**
  - ▶ Fused Deposition Modeling (FDM) process
  - ▶ Minimum allowable wall thick = 0.8mm → Beam NO. 1 (10% material) is not manufacturable
- ▶ **Additive manufactured samples:**
  - ▶ Beam NO.2 to NO. 10 were built by FDM
  - ▶ Material: Polylactic acid (PLA) thermoplastics

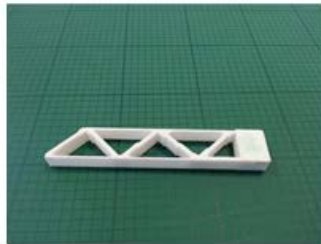
Layer thickness (mm)	Fill density (%)	Print speed (mm/s)	Track width (mm)	Nozzle temperature (°C)	Platform temperature (°C)
0.1	100	80	0.4	210	55

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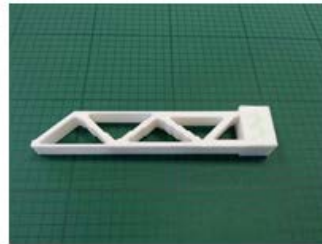


# Case study

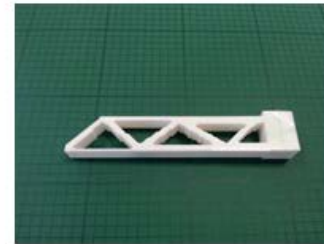
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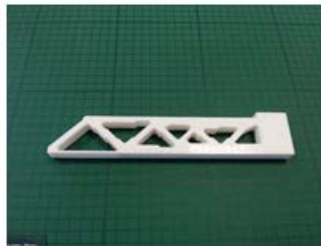
(a)



(b)



(c)



(d)



(e)



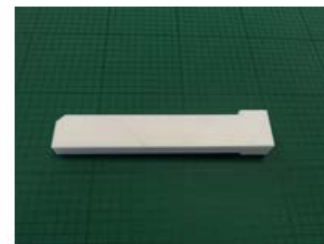
(f)



(g)



(h)



(i)

Nine beams of the family: (a) Sample NO. 2; (b) Sample NO. 3; (c) Sample NO. 4; (d) Sample NO. 5; (e) Sample NO. 6; (f) Sample NO. 7; (g) Sample NO. 8; (h) Sample NO. 9; (i) Sample NO. 10

# Case study

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- ▶ Manufacturing time and cost of each variant in the product family

$$t = t_{setup} + t_{preheat} + \sum_{i=1}^n t_i$$

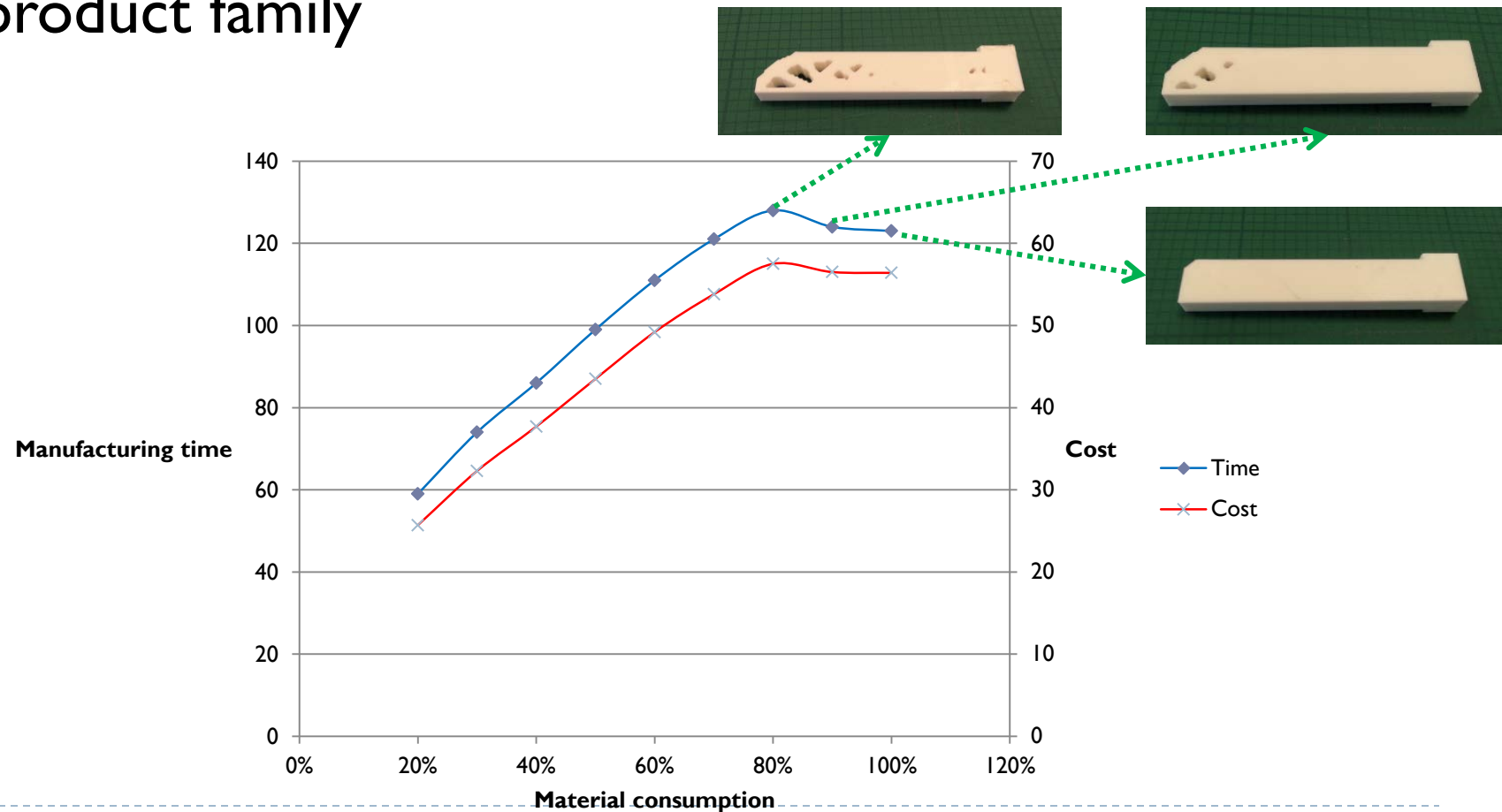
$$C = C_{material}M + C_{operation}t + C_{manpower} + C_{overhead}$$

Sample NO.	2	3	4	5	6	7	8	9	10
Material consumption	20%	30%	40%	50%	60%	70%	80%	90%	100%
Manufacturing time (min)	59	74	86	99	111	121	128	124	123
Cost (\$)	25.7	32.3	37.7	43.5	49.2	53.8	57.5	56.5	56.4



# Case study

- ▶ Manufacturing time and cost of each variant in the product family





# Closing remark

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- ▶ A resource-driven product family design framework in additive manufacturing
- ▶ Parts with complex geometry and material distribution can be manufactured by AM, which provides more freedom to product family design
- ▶ Tradeoff is found between product performance and resource consumption
- ▶ Resource consumption (material usage, manufacturing time, and cost) can be a consideration for selecting production plan







# Future work

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- ▶ Costing models for other AM processes
- ▶ More complex products, perhaps with assemblies





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**THANK YOU**

