

## **3D Scanning of objects and landscape**

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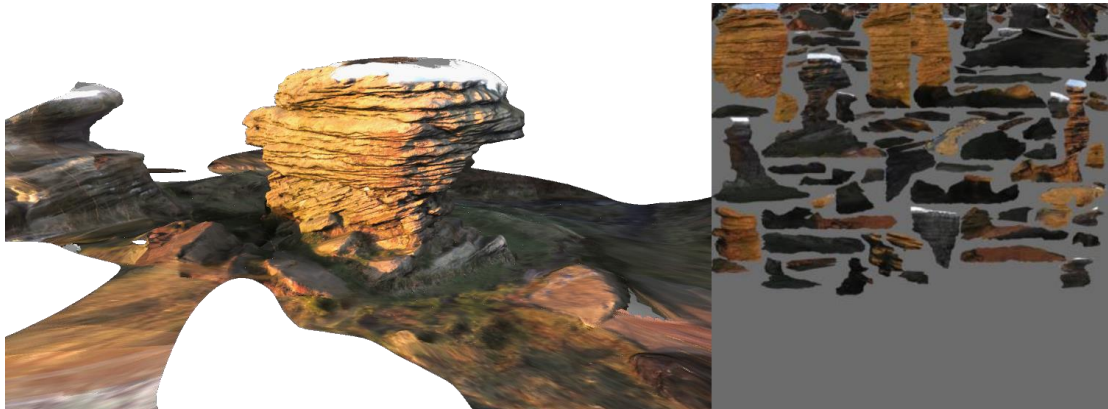
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## Jeremy Lee 3D SCANNING



I come from a family of artists and brought up in the Peak District National Park, I have always been involved in the landscape either in leisure or in my practice.

My interests and practice lie in the new digital world of 3D and Visual Effects and its application in an applied fine art practice.

We can now, using our digital devices to scan and recreate, replicate areas of landscape and/or objects to view at our leisure or turn into game environments and now we can even print out these objects to have as tangible solid objects to hold and display.

My question and research is how we might use this new technology to be creative and how we relate to these new digital versions of landscape, object and process.



One practical aspect and outcome of my interest and also leisure is a 3D bouldering guide app, which will hopefully be coming out soon in 2015.

**This is a part of the group paper we delivered as the Media Arts Walking Arts Group.**