

Family adventure tourism: Towards hedonic and eudaimonic wellbeing

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Family Adventure Tourism: Towards Hedonic and Eudaimonic Wellbeing

Abstract

The study's aim is to explore the motives encouraging individual family members to participate in adventure tourism activities while on holiday and the benefits they gain from these experiences, using wellbeing as the conceptual lens. The key contributions are to address the gap in literature on family adventure tourists and apply the subjective wellbeing (SWB) constructs of hedonic wellbeing (HWB) and eudaimonic wellbeing (EWB) to understand these tourists. Semi-structured interviews were carried out with 15 families, comprising 62 interviewees in total (29 adults and 33 children under 18 years old). Findings reveal that hedonic themes were high positive affect, and alleviating feelings of distress and boredom. Eudaimonic themes were challenge and negative affect, optimal experiences, accomplishment, and personal development. Family influenced the SWB motives facilitating adventure participation and the benefits gained by different members. Also, there were HWB and EWB similarities and differences between parents, younger children, and older children.

1. Introduction

More families are participating in adventure activities (Adventure Travel Trade Association [ATTA], 2018) and enjoying action-packed, memorable experiences (Schänzel & Yeoman, 2015). To meet this demand, tourism organisations have designed an array of adventure experiences tailored to this market. They comprise diverse activities and flexible itineraries to cater to the varied needs and different experience levels within families. Yet, little is known about families who participate in adventure activities together on holiday and the beneficial outcomes of these experiences (Pomfret, 2019). Adventure tourism is variously defined, it comprises many land-, air- and water-based activities, and it is experienced in

1 many ways (Weber, 2001). Scales (Rantala, Rokenes & Valkonen, 2018; Varley, 2006)
2 illustrate this diversity with differing difficulty levels, adventurousness, skill, experience, and
3 degree of commodification. Given its broad scope, there are plentiful opportunities for
4 families to enjoy adventure activities on holiday. Participation offers many benefits including
5 personal transformation, accomplishment, fulfilment, and social bonding (Mykletun &
6 Mazza, 2016; Pomfret & Bramwell, 2016), which culminate in improved wellbeing (Holm,
7 Lugosi, Croes & Torres, 2017). Being on holiday together, and participating in adventure
8 activities, can enhance the wellbeing of families (Lehto, Choi, Lin & Macdermid, 2009).
9 Accordingly, the aim of this research is to develop an understanding of the motives
10 encouraging individual family members to participate in adventure tourism activities while
11 on holiday and the benefits they gain from these experiences, using subjective wellbeing
12 (SWB) as the conceptual lens. Wellbeing is a set of building blocks for a flourishing life:
13 positive emotion, engagement, relationships, meaning and accomplishment (PERMA)
14 (Seligman, 2011). Its attributes include autonomy, positive relationships, purpose in life, a
15 realisation of potential and self-acceptance (Ryff, 1989). Scholars (Dodge, Daley, Huyton &
16 Sanders, 2012) highlight the complexities of delineating wellbeing, suggesting that it is
17 ‘conceptually muddy’ (Morrow & Mayall, 2009, p.221) due to its multidimensional nature
18 and its interchangeability with other constructs. Despite these definitional challenges,
19 wellbeing is a fruitful concept to use in understanding family adventure tourists.

20 This research specifically explores the subjective wellbeing (SWB) of individual family
21 members. This concerns the positive and negative evaluations we make about our lives
22 (Diener, 2006) and our satisfaction with leisure, work, health, and family (Neal, Uysal &
23 Sirgy, 2007). Happiness, life experiences, emotional and social wellbeing, need and goal
24 fulfilment, and positive and negative affect (Sirgy, 2010) are important elements.
25 Furthermore, the interplay between psychological resources, social activities, personality,

1 environmental variables, personal circumstances, relationships, and coping styles fosters
2 SWB (Ryff, 2014). This study applies SWB because this is a relatively new theoretical lens
3 used in adventure tourism which represents a departure from traditional recreation theories
4 (Cheng, Edwards, Darcy & Redfern, 2016). The role of adventure recreation in facilitating
5 SWB has only recently been conceptualised, prompting calls for further research to better
6 understand the beneficial effects of activity participation (Houge Mackenzie & Hodge, 2020).
7 Accordingly, this topic warrants further investigation and theoretical development.

8 SWB comprises hedonic wellbeing (HWB), which involves short bouts of positive
9 affect, and eudaimonic wellbeing (EWB), which reflects longer-lasting psychological
10 functioning (Diener, 1984). Cognitive evaluations reflect EWB and refer to positive
11 functioning, long term life satisfaction, work satisfaction, engagement, and interest. Affective
12 evaluations are people's momentary emotional states, representing HWB. For instance, their
13 emotive responses to life events such as sadness and joy (Diener, 2006). Adventure activity
14 participation facilitates both types of SWB (Houge Mackenzie & Brymer, 2018; Houge
15 Mackenzie & Hodge, 2020). Consequently, the HWB and EWB of family members in an
16 adventure tourism context are the cornerstones of this research. Although this study focuses
17 on individual family members, it is pertinent to consider how the family unit influences their
18 adventure tourism experiences. Family holidays involve time spent together and time spent
19 apart, and a combination of collective and individual experiences (Schänzel & Smith, 2014).
20 These encourage a 'new configuration of mental space and physical distance amongst family
21 members' (Lehto et al., 2009, p.474), which impact on family group dynamics and sociality
22 (Pritchard & Havitz, 2006). Work investigating individuals in a family context reveals how
23 family and SWB are inextricably linked. Findings show that parental SWB improves during
24 purposeful family leisure because parents feel they are enhancing their parenting skills,
25 making good choices for their children, adopting an enabling role, and vicariously

1 experiencing them develop (Goodenough, Waite & Bartlett, 2015; Shaw & Dawson, 2001).
2 Moreover, family tourism can enhance the SWB of adolescents on a short-term basis,
3 although this reduces considerably one month after their holiday (Gao, Havitz & Potwarka,
4 2020). Therefore, investigating the SWB of family members and how family influences this
5 is important to the study.

6 This study reflects a shift in adventure tourism research. Traditional approaches are
7 critiqued for their narrow focus on risk, sensation-seeking, edgework, conquering nature,
8 male-oriented lens, and deviant personalities (Houge Mackenzie & Brymer, 2018). Scholars
9 still support this view (e.g., Priest & Gass, 2018), believing that exposure to risk and danger
10 during activity participation can enhance self-esteem and resilience. Nonetheless, this
11 perspective does not consider the ‘holistic social nature of the experience’ (Varley & Semple,
12 2015, p.77) and there is little recognition of adventure’s wellbeing benefits in these extant
13 theories (Clough, Houge Mackenzie, Mallabon & Brymer, 2016). Recent trends show
14 increasingly heterogeneous adventure tourists with diverse demographic profiles who enjoy a
15 range of adventure experiences. Rather than risk-seeking, many desire benefits such as
16 personal development, accomplishment, and optimal experiences (ATTA, 2018) from
17 adventure activity participation. These trends illustrate that ‘any person can participate in
18 whatever adventure’ (Rantala et al., 2018, p.540). While the author concurs with this broad
19 view of adventure, this current study adopts certain parameters to define family adventure
20 tourists: ‘self-directed and recreation oriented’ as they enjoy outdoor activities, and ‘bonded
21 and nature seeking’ because of their interest in nature (Lehto, Lin, Chen & Choi, 2012,
22 p.843).

23 This study offers two types of contribution (Nicholson, LaPlaca, Al-Abdin, Breese &
24 Khan, 2018) to adventure tourism research: First, it makes a ‘neglect spotting’ (p.213)
25 contribution by addressing the gap in literature on family adventure tourists to demonstrate

1 'progress over what is currently known' (p.208). Families are rarely mentioned in the
2 classifications of adventure tourists, perhaps because they are a relatively recent market for
3 adventure holidays, and extant studies focus on adults (Pomfret, 2019). Second, it makes a
4 'differentiated context' (p.217) contribution, because HWB and EWB constructs have not, to
5 the author's knowledge, been used to understand family adventure tourists. This article firstly
6 examines extant literature on adventure and SWB, and family tourism and wellbeing.
7 Secondly, it explains the whole family approach (Schänzel, 2010) and the use of semi-
8 structured interviews. Thirdly, it examines the emergent hedonic and eudaimonic themes
9 from the interviews. Fourthly, conclusions are presented relative to the SWB of family
10 adventure tourists.

11

12 **2. Literature Review**

13 **2.1. Adventure and SWB**

14 It is suggested that people participate in adventure activities to ensure or improve their
15 SWB and to maintain homeostasis. Although many wellbeing conceptualisations exist (cite
16 sources), a balanced seesaw framework (Dodge et al., 2012) best captures the interplay
17 between adventure and SWB because of its association with challenge. Challenges are at one
18 end of the seesaw whereas psychological, social, and physical resources to manage these are
19 at the other end. People experience reduced SWB if their personal resources are lacking, or if
20 their personal circumstances change (e.g., increased work commitments), and they cannot
21 overcome challenges. Contrastingly, they enjoy enhanced SWB from encountering
22 challenges and effectively managing these. This can be illustrated through risk tourism, a
23 category of adventure tourism (Trauer, 2006) concerned with risk and challenge (Bentley &
24 Page, 2001). Risk tourists feel happy by alleviating feelings of boredom and stress, enjoying

1 a greater sense of control, and accomplishing challenging goals. Fulfilling these contribute
2 towards stronger SWB (Holm et al., 2017).

3 Delineating HWB and EWB is complex because of definitional differences and
4 disparate findings (Huta & Waterman, 2014). Nonetheless, their inextricable links are
5 recognised with EWB facilitating longer-lasting hedonic happiness and meaning in life (Huta
6 & Ryan, 2010). For adventurers, their captivation with nature and feelings of escapism from
7 everyday life can facilitate positive hedonic emotions and optimal experiences, which can
8 ultimately lead to long-term EWB (Kerr & Houge Mackenzie 2018). HWB is concerned with
9 positive affect and disengaging from everyday concerns (Huta & Waterman, 2014).
10 Accordingly, it can usefully explain participation in fast-paced, exciting adventure pursuits
11 like skydiving, which facilitates adrenaline-rushes and ‘happy endorphins’ (Knobloch,
12 Robertson & Aitken, 2017, p.655). The benefits associated with EWB (Huta & Waterman,
13 2014) result from satisfying psychological needs for competence, relatedness, and autonomy,
14 represented as self-determination theory (Ryan & Deci, 2000). Furthermore, when adventure
15 activity participation is driven by eudaimonia, EWB is longer lasting because participants
16 tend to be more intrinsically motivated (Pomfret, 2019). There are, therefore, palpable links
17 between eudaimonia and adventure. For instance, developing technical skills in rock climbing
18 fulfils the need for competence (Pomfret, 2011). Mountaineers spend a lot of time together in
19 small groups, working cooperatively to achieve their goals in challenging conditions. This
20 can facilitate social connections and fulfil the need for relatedness. Adventure activity
21 participation elicits emotional peaks and troughs (Pomfret, 2012), and such variance reflects
22 the journey towards EWB, which can sometimes be unpleasant but ultimately has positive
23 outcomes (Huta & Waterman, 2014). Consequently, it is pertinent to explore both HWB and
24 EWB in this current study to understand the range of negative and positive emotions
25 experienced during activity participation.

1 As tourism motives and benefits are inextricably linked (Brown, 2008), studies
2 examining these are presented together. Terms such as benefits sought or perceived benefits
3 are frequently used interchangeably with motives, reflecting the intangible psychological
4 outcomes expected from tourism experiences. Contrastingly, benefits realised, or actual
5 benefits, are regularly employed to explain the beneficial outcomes of tourism (Lehto,
6 O’Leary & Lee, 2002; Nimrod & Rotem, 2009). Extant research examines adventure tourism
7 motives and benefits, yet SWB themes are under-represented. Furthermore, scholars
8 predominantly investigate adult adventurers and studies on families and children are largely
9 absent in the literature. Motives are often divided into intrinsic and extrinsic types. For
10 instance, Buckley’s (2012) review of 50 motive-based adventure studies revealed: internal
11 motives concerned with activity performance; internal and external nature, art and spirit
12 motives related to participants’ place in nature; and external motives reflecting participants’
13 social position in the adventure activity.

14 Similarities exist between extrinsic and hedonic motives, and intrinsic and eudaimonic
15 motives. Novice adventurers are extrinsically and hedonically motivated, driven by short,
16 sharp bursts of positive emotions and social aspects of activity participation. With increased
17 skills and experience, they become more intrinsically and eudaimonically motivated, pushed
18 by the need for personal transformation, improved mental and physical health, immersion in
19 nature, self-actualisation, and mastery (Houge Mackenzie & Brymer, 2018; Kerr & Houge-
20 Mackenzie, 2018). Such findings suggest that motivational differences may exist between
21 children and their parents, and different age groups of children, due to varied levels of
22 experience and exposure to adventure. Consequently, parents who are experienced
23 adventurers, may be intrinsically motivated to develop their existing skills, and extrinsically
24 driven to nurture their children’s personal growth and happiness (Pomfret, 2019).
25 Accordingly, it is both difficult and complex to separate out these differing motives.

1 In adventure activity participation, people's original activity motives usually become
2 benefits as they facilitate continued adventure participation (Ewert, Gilbertson, Luo &
3 Voight, 2013). Benefits are often presented discretely and their links to HWB and EWB are
4 not made explicit. For instance, adventurers enjoy enhanced self-efficacy, resilience, social
5 confidence, self-esteem, freedom, and competence from confronting perceived danger and
6 overcoming challenges during activity participation (Brymer & Schweitzer, 2013; Doran &
7 Pomfret, 2019). Female adventure tourists report personal development, a sense of freedom,
8 embodied and optimal experiences, empowerment, and self-change from activity
9 participation (Doran, 2016; Fendt & Wilson, 2012). With exception though, Hogue
10 Mackenzie and Brymer (2018) propose several intertwined HWB and EWB benefits from
11 adventure participation:

12 'positive life transformations; optimal experiences; emotional regulation;
13 development of emotional agency in interpersonal relationships; improved quality of
14 life; goal achievement; social connections; escape from boredom; exploring personal
15 boundaries; overcoming limitations imposed by fear; pleasurable kinesthetic bodily
16 sensations; a sense of merging with nature; and transcendence' (p.5)

17

18 Table 1 summarises the pertinent HWB and EWB themes emerging from this section of
19 the Literature Review to illustrate the key theoretical concepts which frame this study. While
20 this emphasises numerous HWB and EWB themes, the importance of these motives and
21 benefits will differ from one individual to another depending on, e.g., their levels of skill and
22 experience in the adventure activity. Consequently, only a small number of these themes may
23 apply to each person.

24

25

26

Hedonic Wellbeing Themes**Eudaimonic Wellbeing Themes**

Positive affect including pleasure, enjoyment, happiness, joy, freedom, and relaxation; pursuit of homeostasis, disengagement from everyday concerns, low distress, social connections, escape from boredom, pleasurable kinaesthetic bodily sensations, and a sense of merging with nature.

Happiness, meaning in life, psychological functioning, personal growth, authenticity, engagement, awareness, self-acceptance, physical and mental health, competence, relatedness, and autonomy needs (self-determination theory), goal achievement, mastery, self-actualisation, life transformation, optimal experiences, emotional regulation, emotional agency in interpersonal relationships, quality of life, exploring personal boundaries, overcoming limitations imposed by fear, and transcendence.

1 **Table 1: Key literature themes related to HWB and EWB.**

2 (Sources: Diener, 1984; Houge-Mackenzie & Brymer, 2018; Huta & Waterman, 2014; Huta
3 & Ryan, 2010; Kelly, 2020; Kerr & Houge-Mackenzie, 2018; Ryan & Deci, 2000)

4

5 This section has highlighted why it is important to understand the SWB of family
6 adventure tourists. Although families may be co-participating in the same activity, different
7 hedonic and eudaimonic motives are likely to encourage their participation, and they may
8 enjoy different yet connected wellbeing outcomes. Therefore, dissecting these themes forms
9 the basis of this study, and, by doing so, the focus moves away from solely examining
10 individual adult adventure tourists.

11

12 **2.2.Family tourism and wellbeing**

13 Families are often overlooked, dismissed (Kidron, 2013) ‘and therefore passed over in
14 contemporary [tourism] research studies’ (Kelly, 2020, p.1). Their usual place is home,
15 whereas tourism investigations commonly take place away from home (Obrador, 2012).
16 Consequently, families are seen as too private and ordinary to investigate (Schänzel, Smith &
17 Weaver, 2005). Despite this apparent lack of interest, scholars advocate the centrality of

1 tourism in the social reproduction of family and its role in creating a ‘happy family’ identity
2 and ‘familial completeness’ (Cheong & Sin, 2019, p.1). Happy children positively influence
3 parental happiness, thereby ensuring collective contentment of all family members on holiday
4 (Khoo-Lattimore, delChiappa & Yang, 2018). The thick sociality that family holidays can
5 generate, the importance of these trips for home-building, and the opportunities to enjoy
6 shared experiences and familial memories are key reasons why more family tourism research
7 is needed (Kidron, 2013). Three key subjects dominate family tourism research: decision
8 making, tourism experiences, and the benefits of these experiences (Wu, Wall, Zu & Ying,
9 2019). This current study’s focus on SWB fits with the latter theme. A bibliometric analysis
10 on family tourism research (Li, Lehto & Li, 2020) confirms the prominence of these topics,
11 further dividing them into eight themes. Amongst these, psychological factors, such as tourist
12 motivations, reflect the purpose of this study although these receive limited scholarly
13 attention compared with topics such as behaviour and decision making. Consequently, Li et
14 al. (2020) call for more investigations in this area, thereby providing further justification for
15 this research. Early studies (e.g., Gram, 2005; Litvin, Xu & Kang, 2004) focused on the
16 parental perspectives of family tourism, and this absence of children in tourism research
17 continued (Poria & Timothy, 2014). However, children have considerable influence on
18 family holiday decision-making, and, therefore, scholars should also seek to understand their
19 perspectives (Carr, 2006; Khoo-Lattimore, Prayag & Cheah, 2015). Accordingly, this study
20 adopts a whole family approach, which considers parental and children’s perspectives as well
21 as family dynamics (Schänzel, 2010), to reflect the ‘special consumptive characteristics’
22 (Lehto et al., 2009, p.835) of families.

23 Understanding family holiday motives is complex because of individual members’
24 differing needs. Parents are primarily motivated by family togetherness, emotional bonding,
25 and communication (Carr, 2011; Gram, 2005; Shaw & Dawson, 2001). They aspire to enjoy a

1 perfect version of home life on holiday with uninterrupted time together as a family (Cheong
2 & Sin, 2019). Younger children seek out exciting and fun holiday activities, which offer
3 immersive and sensory experiences (Gram, 2005). For Western families, these are more
4 physical pursuits, such as playing games and swimming, whereas for Asian families, there is
5 more emphasis on educational activities (Khoo-Lattimore et al., 2018). On the other hand,
6 teenagers enjoy more adult-like experiences which fulfil their relaxation and socialising
7 needs (Blichfeldt, 2007; Carr, 2011). Therefore, family holidays can be challenging because
8 of the varied needs of each member and the importance attached to maintaining positive
9 family dynamics. There are additional considerations when travelling with young children,
10 such as ‘child-friendly amenities, safety, and family-oriented programs’ (Khoo-Lattimore et
11 al., 2015, p.520), which influence destination and accommodation choice. Consequently,
12 successful family holidays involve an ‘harmonic balanced set of different individual
13 pleasures’ (Larsen, 2013, p.171) comprising time and activities apart and together. Shared
14 holiday experiences, which encourage ‘we’ instead of ‘I’ thinking (Lehto et al., 2009), seem
15 to contribute most to the happiest and most memorable holiday times (Schänzel, 2010). The
16 benefits of family holidays are numerous, they generally apply to the entire family, yet they
17 often only reflect parental motives and overlook wellbeing. One exception is Kelly’s (2020)
18 work, which reports psycho-social wellbeing from being together on family coastal holidays,
19 and bluespace wellbeing from immersion in seascapes and their restorative benefits. Other
20 benefits include improvements in family cohesion, bonding, attachment, communication,
21 togetherness, relationships, adaptability, functioning and memory creation (Agate, Zabriskie,
22 Agate, & Poff, 2009; Lehto et al., 2009; Lehto et al., 2012; Obrador, 2012).

23 Theoretical constructs are used sparingly in family tourism research and focus on
24 maintaining balance. The core and balance model of family leisure functioning (Zabriskie &
25 McCormick, 2001) has been widely applied (e.g., Freeman & Zabriskie, 2002) to explain

1 family leisure experiences and wellbeing. It proposes that families need stability and change
2 in their lives to function effectively and to benefit from a dynamic state of homeostasis. They
3 maintain equilibrium through participation in core pursuits (e.g., cooking or playing in the
4 garden together) and balance activities (e.g., hiking or attending a leisure event together). In
5 an adventure context, the adaptability skills that families develop from participating in
6 challenging balance activities help them to deal with the demands of everyday life (Zabriskie
7 & McCormick, 2001). Reversal theory (Apter, 1982) proposes that wellbeing develops from
8 a constantly fluctuating relationship between the hedonic tone (pleasant-unpleasant) and the
9 arousal level (high-low). Although research suggests differences between parents (low
10 arousal) and children's (high arousal) experiences of HWB during conventional family
11 holidays (Larsen, 2013), it is argued that during adventure activity participation all family
12 members seek high arousal experiences of one form or another.

13 As families operate as a unit and members influence each other, it is pertinent to
14 consider family wellbeing (FWB). This is the collective physiological, mental, and social
15 health of family members, family self-sufficiency and resilience (Newland, 2015; Noor,
16 Gandhi, Ishak & Wok, 2014). Little is known about FWB relative to family adventure
17 tourism. Families enjoy FWB when they extend their active lifestyles through adventure
18 activity participation on holiday. These shared experiences, memories and storytelling post-
19 holiday facilitate family togetherness and bonding. They also help to shape children's lives
20 and foster personal development (Pomfret & Varley, 2019). Notably, FWB comprises
21 individual elements, such as self-sufficiency, self-efficacy, and personal growth (Noor et al.,
22 2014), alluding to a palpable link between FWB and the SWB of each family member.
23 Studies confirm this, finding that parental wellbeing influences child wellbeing and,
24 consequently, FWB (Coyl, Newland & Freeman, 2010; Newland, 2015). Accordingly, while

1 FWB is not the core focus of this research, it evidently shapes the SWB of individual family
2 members and needs to be considered as a strong influence on HWB and EWB.

3 This section has outlined the limited research on family tourism, the focus on parental
4 perspectives within this, and the complexities involved in researching these tourists. It notes
5 how family holidays contribute to SWB and FWB, signalling the need for further research in
6 this area. Notably, it accentuates the relative absence of studies on family adventure tourists
7 and their SWB.

8 Considering the extant research reviewed here and noting the gaps in understanding of
9 family adventure tourists, four key research questions (RQ) guide this study. These reflect its
10 focus on adventure tourism and the SWB of family members: 1. What are the hedonic
11 motives and HWB benefits of adventure tourism for family members (RQ1)? 2. What are the
12 eudaimonic motives and EWB benefits of adventure tourism for family members (RQ2)? 3.
13 What is the family's role in shaping these hedonic and eudaimonic motives and benefits
14 (RQ3)? 4. What similarities and differences are there between younger children, older
15 children, and their parents regarding hedonic and eudaimonic motives and benefits (RQ4)?

16

17 **3. Methodology**

18 The study adopted a whole-family qualitative approach to capture family dynamics and
19 fully probe the viewpoints of parents and their children. As children are 'rarely treated as
20 active agents' in family tourism research (Li et al., 2020, p.14), it was important to include
21 them as participants in this study. Tourist behaviour is often investigated quantitatively, and
22 this leads to individual interpretations of data, whereas the approach taken here is more
23 inclusive, multidimensional, and holistic (Schänzel, 2010).

24 **3.1. Respondents**

1 The researcher recruited 15 families from Yorkshire (UK) who participated in
2 adventure activities while on holiday. They took commercial adventure holidays,
3 independently organised trips, and/or more conventional breaks with an adventurous element.
4 Initially, convenience sampling and personal contacts were used, and then later, snowball
5 sampling. Interviewed families contacted other families with adventure holiday interests. In
6 total, there were 62 interviewees (29 adults and 33 children under 18 years old) including 14
7 married couples and one single parent. All respondents were white British, except one
8 Canadian parent. There were 18 boys and 15 girls aged 5-17, the majority were aged 11-17
9 (22 out of 33), and the average age was 11. It was important to interview families with
10 younger children (11 aged 5-10) given that most extant research investigates families with
11 older children (Khoo-Lattimore, 2015).

12 **3.2.Data generation**

13 The researcher conducted and digitally recorded semi-structured interviews with the
14 families from September 2017 to January 2018. These took place at the families' homes in a
15 relaxed setting, usually the kitchen or living room, to facilitate everyone's participation
16 (Astedt-Kurki, Paavilainen, & Lehti, 2001). This approach encourages respondents to behave
17 normally, allowing the researcher to readily observe family dynamics (Kennedy-Eden &
18 Gretzel, 2016). A rigorous university ethics application process was undertaken before data
19 collection. This adhered to the university's Code of Practice Guidelines (see Appendix A) for
20 researchers working with vulnerable populations (including children) and it was reviewed
21 and approved by two academic members of staff. Appendix B outlines the interview protocol
22 and participant consent process. Throughout the interviews, considering their age and stage of
23 development (Khoo-Lattimore, 2015), children between the ages of 5 and 10 (11 in total)
24 were encouraged to play with their toys and draw pictures of their favourite holiday activities.
25 This was done to visually illustrate their sensory experiences, to access their voices, and to

1 facilitate discussion on holiday activities that they wanted to talk about (Khoo-Lattimore,
2 2015; Pink, 2012). Sometimes, these drawings prompted a conversation with simple
3 questions, e.g. Why did you like this activity so much? Interview themes (see Appendix C)
4 comprised several topics: general family holidays, adventure holidays, lifestyles, adventure
5 holiday motives, experiences during activity participation, and benefits gained. Many
6 questions (see Appendix C) were directed at all family members, e.g. Why do you like going
7 on adventure holidays? Some questions were specifically for parents, e.g. How do your
8 holidays differ now compared to pre-children? Others were aimed at children, e.g. What
9 sports or other activities do you like to do? The questions were designed to elicit responses
10 which would help to develop a holistic picture of the families' active lifestyles and holiday
11 patterns. It was valuable to hear from each member to gain insights into their adventure
12 experiences and associated SWB. The interviews lasted for an hour and a quarter on average
13 and all family members were present most of the time.

14 **3.3.The challenges of family interviews**

15 Conducting family interviews was challenging. The researcher undertook all the
16 interviews by herself therefore a key concern was how to effectively capture all members'
17 viewpoints. To ensure this, she used two forms of digital recording and wrote notes of key
18 themes to refer to during and after the interviews. Younger children were often less talkative,
19 and their pictures did not always initiate conversations as they struggled to describe their
20 feelings. Following the approach of other researchers (e.g., Khoo-Lattimore, 2015), replacing
21 the 'why' questions with 'tell me about ...' statements may have been more fruitful as young
22 children cannot easily 'make inferences or justify their thoughts' (p.852). They often
23 preferred to play than talk and sometimes interrupted each other when asked a question.
24 Consequently, parents became the gatekeepers of their children's voices and often responded
25 for the child. Parents also became distracted when their attention was on keeping their child

1 happy. It was important that members felt at ease expressing their own views as families can
2 be private and hide their behaviour (Greenstein & Davis, 2013). The researcher tried to make
3 them feel as relaxed as possible before interviews commenced and after checking their
4 participant consent forms. She explained that the interview would be informal, more akin to a
5 conversation and that she would interject with questions. Despite these challenges, substantial
6 amounts of rich data from parents and their children were generated. Nonetheless, the
7 findings reported in the next section mostly reflect the views of older children and their
8 parents. Older children are more cognizant of social cues and can usually communicate their
9 thoughts more easily.

10 **3.4.Data analysis**

11 After transcribing the interviews verbatim, the researcher evaluated the data
12 inductively, using a framework approach (Ritchie & Spencer, 1994). The purpose was to
13 understand the interviewees' adventure experiences and to ascertain key themes for further
14 analysis. This involved manually analysing the transcripts through the framework's five
15 stages. Initially, the 'familiarisation' stage involved reading through the transcripts and
16 listening to the recordings. A 'thematic framework' was then developed to refine the data.
17 Wellbeing emerged as an overarching theme, alongside HWB and EWB themes. Next,
18 'indexing' applied the framework to the data and involved annotating transcripts. Then,
19 'charting' concerned designing charts for each key theme and inputting relevant data. Finally,
20 in the 'mapping and interpretation' stage, the researcher returned to the research objectives,
21 reviewed the thematic framework and the indexes and charts, scrutinised different transcript
22 sections for similarities, differences, and explanations, explored connections between the
23 data, and reflected on the importance of different themes. One of the researcher's colleagues
24 validated the themes by working through the interview transcripts and verifying that they
25 reflected his interpretation of the data. They discussed any discrepancies in their data

1 interpretations and minor changes to the themes were made. As a further check, and to
2 support the framework analysis, the researcher examined the interview data using NVivo 11.

3

4 **4. Results and Discussion**

5 This section presents and appraises the key interview findings, focusing on the SWB of
6 individual family members. Hedonic and eudaimonic themes are examined in separate
7 sections to reflect the RQs: 1. What are the hedonic motives and HWB benefits of adventure
8 tourism for family members? 2. What are the eudaimonic motives and EWB benefits of
9 adventure tourism for family members? 3. What is the family's role in shaping these hedonic
10 and eudaimonic motives and benefits? 4. What similarities and differences are there between
11 younger children, older children, and their parents regarding hedonic and eudaimonic motives
12 and benefits?

13 4.1.Respondent profile

14 Initial interview questions focused on building a picture of families' lifestyles and
15 holiday habits. Accordingly, Table 2 provides information about the profile of each family
16 group. It comprises demographic details, including children's ages and parents' professions,
17 annual family adventure-related trips and adventure activities participated in. It includes a
18 useful snapshot of the families involved in this research and shows their interest in adventure
19 activities on holiday. Family name codes are included to ensure anonymity, and these are
20 referred to in the sections below. The table shows that families participate in a wide range of
21 adventure activities while on holiday. Most families in this study enjoyed a mix of
22 independently organised and packaged adventure holidays and activities. The latter
23 experiences offer parents the reassurance and confidence they need to participate in
24 potentially risky pursuits with their children. The most popular activities are land-based and

1 include hiking, climbing, cycling and snow sports. Water-based pursuits include swimming,
 2 canoeing, kayaking, snorkelling, and surfing. The only air-based activity is paragliding. All
 3 families lead outdoor active lifestyles, and holidays provide opportunities to partake in their
 4 usual activities, try out new pursuits, or develop skills in activities they could not do at home
 5 (e.g., skiing), over a longer duration in a different place. The desire to feel healthier and fitter
 6 through adventure activity participation was frequently expressed by parents. They were keen
 7 to embed this ethos into their children's development so that everyone stayed active and
 8 maintained good health.

Family codes	Girls and ages (years)	Boys and ages (years)	Parents' professions	Annual family adventure holidays*	Family adventure holiday activities
BR	13	11	Teacher, Physiotherapist	4	Climbing, scrambling, hiking, swimming
TA		10 7	IT Architect, Homemaker	2	Hiking, mountain biking, climbing, swimming
TR	10	12	IT Consultant, Orienteering Coach & Development Officer	5	Orienteering, skiing, hiking, mountain biking
WA	5		Programme Manager, Economic Development Consultant	3	Hiking, cycling, climbing
LA		12	IT Consultant, Artist	4	Scuba diving, snorkelling, mountain biking, canyoning
HU	9	7	Product Designer, Teaching Assistant	4	Climbing, scrambling, mountain biking, snorkelling, coasteering

WR	11	9 5	HR Director, Prosthetist	3	Skiing, cycling, bodyboarding, swimming
DR	8	13 12	University Lecturer, University Researcher	3	Canoeing, hiking, swimming
HA	15	12 10	Teacher, Architect	3	Cycling, mountain biking, hiking, surfing, kayaking, swimming
KN	17 12	15	Charity Manager	2	Surfing, hiking, swimming
CO	8	11	Health Visitor, Plumber	2	Snowboarding, skiing, surfing, horse riding
BA		14 12	NHS Manager, Quantity Surveyor	3	Skiing, cycling, mountain biking, hiking, canoeing
NA	13 12		General Practitioner, Property Developer	2	Hiking, cycling, paragliding, swimming, white-water rafting
RO	13 11 9		Outdoor Instructor, Homemaker	5	Hiking, climbing, scrambling, kayaking, swimming
OA		13 12	University Lecturer, Engineer	5	Skiing, hiking, scrambling, canoeing, climbing, mountain biking

1

2 *Includes holidays or short breaks, where the key focus is adventure, and those trips where
3 adventure is not the key focus, but families participate in some adventure activities.

4 **Table 2: Profiles of family respondents**

5

6

7 **4.2.Hedonic motives and hedonic wellbeing (HWB)**

1 This section examines the hedonic motives which encourage family members to
2 participate in adventure tourism, and the HWB benefits they gain from their experiences
3 (RQ1). Relatedly, it considers the family's role in shaping members' hedonic motives and
4 HWB (RQ3). It also discusses the similarities and differences between family members
5 relative to their hedonic motives and benefits (RQ4). Notable differences were apparent
6 between different age groups of children and parents. Pertinent themes are high positive
7 affect, and alleviating feelings of distress and boredom. These feature mostly in descriptions
8 of short, fast-paced, adrenaline-fuelled activities such as skiing and mountain biking. The
9 influence of family (RQ3) was often absent from these descriptions, although it occasionally
10 appeared. This may be due to the relatively fleeting, highly personal feelings associated with
11 HWB. Exceptionally, however, younger children often relied on their parents for guidance,
12 indicating that family can influence hedonic adventure experiences.

13 4.2.1. High positive affect

14 Commentaries were replete with positive emotions, reflecting the excitement
15 respondents anticipated from adventure activity participation, and the link between positive
16 affect and HWB (Huta & Waterman, 2014). As previous research (Kerr & Houge Mackenzie,
17 2012) notes, adrenaline was both a motive and a benefit of adventure activity participation. In
18 considering RQ4, adrenaline was prominent, particularly in older children's (11-17 years old)
19 accounts, suggesting their hedonic motives and HWB differ from other family members.
20 They often emphasised adrenaline (RQ4) and hedonic benefits such as feeling 'on a high' and
21 the 'wow' factor that activities offered. Such emotions were exemplified by one girl (NA,
22 aged 13) describing her first tandem paragliding experience: 'I got a slightly crazy guy who
23 did a corkscrew. He pulled really hard on the steering and I sort of flipped around. I just
24 really loved it. The adrenaline was out of this world.' All the NA family participated in the
25 same experience, and the younger daughter's description was similar, reflecting sheer

1 pleasure and excitement. Contrastingly, the dad's experience was quite different. He
2 explained that 'you get a sense of freedom and a sense of calm when you are up there. It's not
3 as big an adrenaline rush as you might think. It's really quite relaxing.' Returning to older
4 children, one boy (KN, aged 15) recounted his first cliff diving experience.

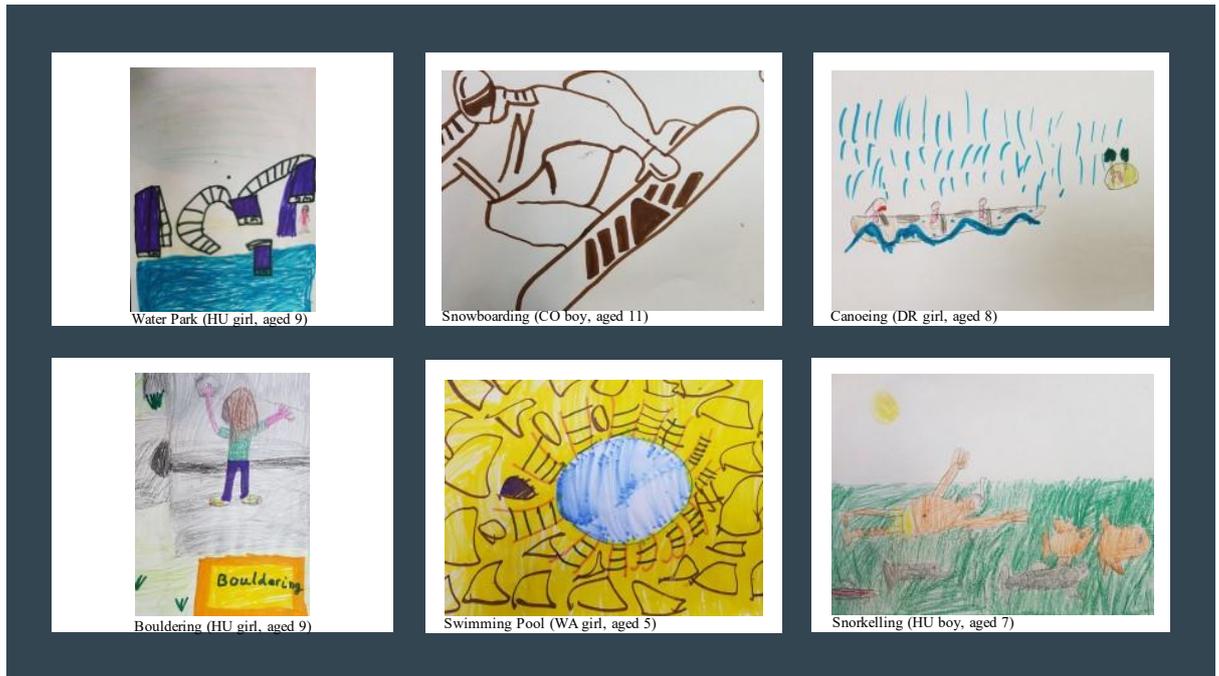
5 On the Italy holiday, my dad said he learnt to cliff dive backwards, so I decided I
6 wanted to do that too. Every time I went for it, I just got a feeling in my chest that
7 'wow this could really hurt'. And then eventually you nail it, and you get such an
8 adrenaline rush, and that rush drives you to keep doing more.

9 This is a palpable example of how family can influence the hedonic motives of individual
10 members (RQ3). Encouraged by his dad, he succeeded and was rewarded with an adrenaline
11 surge. Positive affect clearly motivated these children to participate in paragliding and cliff
12 diving, reflecting the idea that novice adventurers are extrinsically motivated (Pomfret &
13 Bramwell, 2016). They also allude to the importance of high arousal activities to enjoy
14 feelings of pleasant hedonic tone (Apter, 1982).

15 Younger children's drawings illustrated their favourite holiday activities and hinted at
16 their hedonic experiences, as seen in Figure 1. These pictures point to the importance of
17 conventional holiday activities (e.g., swimming) as well as adventure activities (e.g.,
18 canoeing) to young children's positive affect. Although parents often talked for their young
19 children (aged 5 to 10), the latter occasionally provided snapshots of their experiences.
20 Unlike older children, their descriptions reflected feelings of fun. These were more important
21 to their HWB than adrenaline, concurring with previous research about children on holiday
22 (Khoo-Lattimore & Yang, 2020). Such findings suggest differences between younger and
23 older children's experiences of adventure (RQ4). One girl (WA, aged 5) talked about the
24 family's gorge scrambling trip. For her, the highlights were the sweet trail - set up by her
25 parents to incentivise her - the scrambling and being lowered off rocks, which she described
26 as 'fun' and 'whizzy.' One boy (WR, aged 9) explained that 'I like jumping off rocks and
27 stuff because it's fun'. Recounting her abseiling experiences, another girl (HU, aged 9) said

1 'it's really fun because you get to control what you are doing.' While this infers she was
2 trying to take control, she knew that her parents were there to help her: 'And, if you have
3 your belay device, one rope's attached on, and if you let go, mummy or daddy have always
4 got you.' Her comments allude to the importance of feeling safe during activity participation.
5 This is a common concern for adventure tourists because of the perceived or real risks
6 associated with many activities (Pomfret, 2012). These examples align with extant research
7 (Hilbrecht, Shaw, Delamere & Havitz, 2008) which notes the role of parents in making their
8 younger children feel secure and comfortable on holiday. They show that the presence of
9 parents encourages these children to fully enjoy their adventure experiences and benefit from
10 enhanced HWB.

11 Continuing with RQ4, although there were notable differences between younger and
12 older children, they shared similar experiences of the natural environment. Nature encounters
13 during adventure activity participation facilitated positive affect. Many children expressed
14 awe and wonder when talking about wildlife and reflecting on memorable holiday
15 experiences. They commented on 'all the wildlife, sea-life and rock formations' (LA boy,
16 aged 12), and the 'best [snorkelling] moment' when seeing 'an octopus and sea cucumber'
17 (HU girl, aged 9). Such descriptions concur with previous work which finds that nature-
18 viewing or activity participation in natural environments enhance psychological wellbeing
19 and facilitate physical benefits (Pretty, Peacock, Hine, Sellens, South & Griffin, 2007;
20 Thompson Coon, Boddy, Stein, Whear, Barton & Depledge, 2011). These experiences reflect
21 contemporary views about the increasing heterogeneity of adventure tourism and its
22 consumers (ATTA, 2018).



1

2 **Figure 1: Children's favourite holiday activities**

3 4.2.2. Alleviate feelings of distress and boredom

4 Low distress is integral to HWB (Huta & Waterman, 2014). Leisure engagement,
 5 including adventure participation, can buffer distress by generating positive affect. It can
 6 reduce the damaging effects of stress for highly stressed people and strengthen SWB for
 7 people with little distress (Han & Patterson, 2007). Considering RQ4, parents' accounts
 8 featured feelings of low distress, whereas children rarely mentioned these. Parents enjoyed
 9 doing activities which helped them to disengage, and they recognised the opportunities that
 10 adventure provided to escape from the rigours of everyday life. Their descriptions were very
 11 personal and seldom mentioned other family members. Such findings suggest that family
 12 time on holiday is not only about togetherness but also own time and, sometimes, freedom
 13 from family commitments (Schänzel & Smith, 2014). Disengagement from everyday
 14 concerns commonly motivates adventure participation (Pomfret & Bramwell, 2016) as
 15 activities tend to be challenging and require participants to fully immerse themselves
 16 (Csikszentimihalyi, 1975). Accordingly, adventure tourism can provide parents with

1 opportunities to enjoy having time on their own during moments of activity participation.
2 However, this may be more of an ideal as parents cannot separate themselves completely
3 from the family group (Tuomela, 2007). Despite this, it seems that parents are sometimes
4 able to carve out their own time when partaking in activities. This is shown by one dad (OA),
5 who said that he enjoyed adventure activities ‘because I’m not thinking about work and other
6 stresses in life’, and another (CO) who reported: ‘As soon as I’m on a [snow] board, I forget
7 about everything. I don’t know what I think about; I just enjoy myself.’ Natural settings also
8 mediate this disengagement, enhancing positive affect and reducing negative distress (Kerr &
9 Houge Mackenzie, 2018). Parents appreciated the natural environment and it facilitated
10 HWB. This is illustrated in one mum’s (BR) comments: ‘The bigness of the natural
11 environment’ and ‘the isolation of being away from everyone’ made her feel ‘plugged in’ and
12 ‘on-charge’. Consequently, while the natural environment evokes positive affect for children,
13 it also acts to alleviate distress for parents.

14 Boredom alleviation motivates adventure activity participation (Han & Patterson,
15 2007), and is key to sensation-seeking and novelty-seeking (Lepp & Gibson, 2008).
16 Continuing with RQ4, many parents and older children agreed that holidays without
17 adventure would be boring, instead preferring action-packed trips. Respondents hinted that
18 the adventurous elements of their holidays were essential to maintain positive family
19 dynamics and relationships. One mum’s (LA) comments show this: ‘We’d drive each other
20 nuts if we had a holiday where we sat on a beach for two weeks. We’d really drive each other
21 crazy.’ This is further exemplified by an older girl’s (KN, aged 17) comments:

22 You can’t have a holiday without activities which use up lots of energy. So, you can’t
23 have a holiday where you actually stop. It just isn’t feasible. We get restless and
24 irritable. We can’t be cooped up. It’s like we couldn’t stay in all day. I know a lot of
25 people can do that and have a day of reading and be calm. There’s no way we can do
26 that because we’d be bouncing off the walls after an hour.

1 Accordingly, adventure holidays, which are all-consuming with limited time-out (Pomfret &
2 Varley, 2019), potentially fulfil the hedonic motives of active families who are seeking
3 immersive pursuits. This is demonstrated in one dad's (BA) comments: 'At the end of a
4 beach holiday, we'd be relaxed in a way, but we'd also be tense and pent up because of the
5 frustration of not doing anything so in that respect, it wouldn't be relaxing'.

6 Considering RQ3, there is plentiful evidence of the role that parents play in shaping
7 young children's HWB during adventure tourism participation. Parents were cognizant of
8 potential problems arising from pushing their young children too much, recognising that the
9 latter could feel more anxious if arousal levels exceeded the optimal state (Larsen, 2013).
10 Their preoccupation with their children's enjoyment aligns with extant research (e.g., Shaw
11 & Dawson, 2001). They knew that their children would not be able to cope with full days of
12 adventure. Accordingly, to maintain positive family dynamics, they strived to balance
13 adventure activities with more conventional holiday pursuits, such as playing on the beach
14 and site-seeing. For instance, the HU mum noted that 'for the kids, it's nice that they get to
15 see different places, have different experiences, try different things, see what they enjoy
16 doing and build on it.' Her comments allude to the importance of life experiences and
17 personal development for her children. While such benefits reflect HWB throughout the
18 holiday, they also highlight the importance of adventure activities to longer term EWB.
19 Regarding RQ4, it is evident that younger children's preferences differ to those of older
20 children and parents. The HU daughter's (aged 9) holiday preferences are more exclusively
21 about activities: '... at least four swimming pools which you can swim in and use flippers.'
22 She continued: '... there's a seaside close by and the sea has warm water.' Such comments
23 point towards the importance of fun activities, which are not necessarily adventurous,
24 reflecting young children's general holiday motives (Gram, 2005). The HU dad concluded
25 that 'I think your [the children] favourite things are to have as much chill-out time as

1 exploring and activity time'. Consequently, successful family holidays, particularly for young
2 children, are based on a fine balance of shared activities and downtime opportunities. This
3 combination of ingredients facilitates happiness and, consequently, HWB, for all family
4 members (Larsen, 2013).

5

6 **4.3.Eudaimonic motives and eudaimonic wellbeing (EWB)**

7 This section explores respondents' eudaimonic motives and the EWB they gain from
8 their adventure experiences (RQ2). Notably, family plays a more influential role on EWB
9 than on HWB (RQ3). Discussion also focuses on the similarities and differences between
10 family members relative to their eudaimonic motives and EWB (RQ4). The most prominent
11 eudaimonic themes from the interview data were challenge and negative affect, optimal
12 experience, accomplishment, and personal development.

13 4.3.1. Challenge and negative affect

14 In relation to RQ2, many parents and older children were motivated by challenge
15 during adventure activity participation, reflecting extant research (Brymer & Schweitzer,
16 2013; Doran & Pomfret, 2019). They frequently talked about pushing themselves out of their
17 comfort zone and alluded to the reward of enhanced EWB. Although they mainly reported
18 positive emotions, their descriptions palpably highlighted the challenges faced. They were
19 peppered with negative feelings of fear, exhaustion, and low self-efficacy. Negative affect, a
20 key element of EWB (Huta & Waterman, 2014), was integral to their adventure experiences,
21 and such emotions are commonly experienced during activity participation (Doran &
22 Pomfret, 2019). Successfully dealing with challenge facilitated a homeostatic state (Dodge et
23 al., 2012) as respondents developed their psychological, social, and physical resources to
24 overcome it. This led to enhanced personal development, equipping them to cope with the

1 demands of everyday life more readily. When the challenges were perceived as
2 overwhelming and problem-solving skills were lacking, the influence of family on members'
3 experiences was more marked. Inevitably, such situations can lead to tensions arising
4 between family members (Schänzel & Smith, 2014).

5 Continuing with RQ2, fear and exhaustion were palpable in some adventure depictions,
6 for novice and experienced respondents alike. One girl (RO, aged 13), who is an experienced
7 rock climber, explained how she felt when leading climbs: '... you can feel a bit scared
8 because if you fall, you can fall a long way.' However, once 'you get the move, you feel
9 'phew'! Then, you can step up and you feel like you can move so much. It's like going up in
10 a speedy hot air balloon.' She recognised the need to accept and control her fear to
11 successfully lead the climb. The influence of other family members (RQ3) was also evident
12 in her description. She acknowledged how her dad encouraged her to continue, gently
13 coaxing her up the climb and instilling her with confidence that she could achieve her goal. In
14 addition to the girl's EWB from these experiences, this supportive approach can enhance
15 family resilience. This is a key element of FWB concerned with strengthening family
16 relationships through positively managing stressful situations (Newland, 2015). She
17 described one particularly memorable climb which 'stays in your mind' because you
18 'remember the emotion' and the 'hard stuff'. With experience, it seems that she applied her
19 psychological and physical resources to meet the challenges of rock climbing. By doing so,
20 she stabilised her wellbeing (Dodge et al., 2012). Contrastingly, a novice surfer (KN girl,
21 aged 17) talked about the challenge, tiredness and fear she felt: 'You had to wrestle with the
22 waves on your board as well. It's quite a big thing you're trying to control, and it's really
23 draining. It slams into your face, and you have to fight the board.' She continued: 'It is
24 disorientating when you are trying to fight your way back up to the surface [after coming off
25 the board].' Her description shows unmanageable negative emotions, suggesting that she

1 needed to further build up her experience and resources to deal with the challenges of surfing.
2 These descriptions illustrate that adventure activity participation often incurs negative affect
3 and its benefits are only felt once results, such as accomplishment and skills development, are
4 achieved (Huta & Ryan, 2010).

5 Parents occasionally expressed their fear when partaking in certain activities,
6 particularly novices. Their descriptions often indicated emotional high and low points, with
7 positive affect outweighing negative affect. For instance, the LA mum said:

8 I thought the most dangerous part of canyoning was walking down the canyon on that
9 scree slope. We were zigzagging down a really steep side. It was beautiful but it was
10 scree, and this stuff is really tricky to go down. You could turn your ankle or fall at
11 any moment. But it was stunning. There were vultures and eagles and the sound of
12 crickets in the trees. It was just such a beautiful natural environment (LA mum).

13 However, regarding the influence of family members on each other's EWB (RQ3), most
14 parents focused on gradually increasing the challenge their children were exposed to. One
15 dad's (TA) comments illustrate this. He was 'very conscious not to spoil it for the kids. So, I
16 wouldn't drag them on a really hard MTB trail and worry them or scare them. I'd take them
17 on something challenging, which would be the next step for them.' Parents with younger
18 children expressed a different viewpoint, which suggests that the latter are not motivated by
19 challenge:

20 Outdoor people are busy people and they like tackling physical challenges. They like
21 pushing themselves and they can cope with a very high level of physical discomfort.
22 A child's mind isn't set up for that and so you have to forget your own psychologies
23 around it and embrace the fact that the child isn't thinking like that (WA mum).

24 As younger children are more hedonically motivated by fun, their lack of interest in challenge
25 is understandable. They perhaps rely more on their parents to shape their adventure
26 experiences in a similar way to how guided mountaineering trips are choreographed for
27 clients (Beedie, 2003). However, older children may have had more opportunities to develop
28 the mentality of challenging themselves when they partake in adventure activities.

1 4.3.2. Optimal experiences

2 Adventure activities often generate optimal experiences for participants. Flow
3 (Csikszentmihalyi, 1975) is most used to describe these experiences. It reflects ‘the state in
4 which people are so involved in an activity that nothing else seems to matter’
5 (Csikszentmihalyi, 1992, p.4). Flow culminates in happiness if the participant’s skills match
6 the challenge offered by the activity. It potentially encourages HWB, as it facilitates positive
7 affect (Pinquart & Silbereisen, 2010), and EWB, as it can develop meaning in life and
8 improved satisfaction (Parsons, Houge Mackenzie, Filep & Brymer, 2019). Regarding RQ2,
9 flow is particularly apparent in respondents’ descriptions of water sports, perhaps because of
10 the technical skills these activities necessitate. Flow-like feelings are epitomised in one
11 mum’s (KN) account of her first-time surfing:

12 The feeling of running into the sea at that first surf lesson, I got such a rush off that
13 and I think I just let myself embrace the experience 100%, knowing that it’s
14 something I’ve resisted and just been scared of. I was immersing myself completely in
15 the experience and physically in the sea and just thinking ‘I’m not even going to think
16 about being scared about this’ and subsequently, I got a real buzz off standing up the
17 few times I did.

18 This description illustrates the mixed emotions felt, the fear, the ‘letting go’ and
19 embracing the experience, the palpable reward from staying upright on the surfboard, and
20 improved self-efficacy from overcoming the challenge. Older children’s commentaries also
21 allude to such emotions, suggesting that their optimal experiences are like their parents
22 (RQ4). Her son’s (KN, aged 15) comments hint at flow-like feelings while surfing: ‘If you
23 ever talk to a surfer, they always say you can feel everything that’s going on. And they’re
24 right. You just get this sense of the power of the ocean, and you’re in awe.’ Similarly, one
25 boy’s (LA, aged 12) SCUBA diving experience shows mixed emotions, culminating in flow-
26 like feelings. On seeing several barracuda sharks, he expressed fear and incredulity, recalling
27 ‘they were just coming round us and circling us. Yeah, that was such an incredible
28 experience. I felt a bit threatened when they swam over my head but, apart from that, it felt

1 almost natural and amazing.’ Such comments depict the awe and wonder associated with
2 EWB, and the power of the natural environment to facilitate optimal experiences. They
3 demonstrate that ‘happiness is not something that just happens’ (Csikszentmihalyi, 2002, p.2)
4 and people must work at this.

5 4.3.3. Accomplishment and personal development

6 There is a strong focus on how parents, influence children’s adventure experiences in
7 this section (RQ3). Accomplishment and personal development are two beneficial outcomes
8 of adventure activity participation (Buckley, 2012; Doran & Pomfret, 2019) which contribute
9 to EWB. Furthermore, accomplishment is a pertinent human need and a key component of
10 the PERMA wellbeing model (Seligman, 2011). Reflecting extant research (Goodenough et
11 al., 2015), parents and children benefitted from co-participation in adventure activities.
12 Parental decisions to engage their children in purposive leisure provided opportunities for
13 personal development and family bonding. Children were proud of their achievements,
14 particularly novices who had to endure a steep learning curve while concurrently overcoming
15 challenges. Recounting his experiences, the surfer boy (KN, aged 15) noted:

16 Me and R [sister] managed to get some big waves before the break and we managed
17 to stand up as they started foaming and crashing. It’s sort of an amazing feeling like
18 “I’ve beaten this wave”. You feel like “Oh, basically I’m a pro”. It was only our
19 second lesson, but we felt so professional.

20 His comments reflect accomplishment as well as hedonic flow-like emotions, highlighting the
21 interplay between HWB and EWB. He also recognised the importance of adventure for his
22 personal development: ‘These holidays are a real character builder. You just sort of add it
23 [surfing] to your repertoire of experiences and it builds you as a person and encourages you
24 to test out your own limits.’ Another boy (OA, aged 12) commented that ‘I felt happy with
25 myself because I had done something that other people wouldn’t do [canoe expedition]. They
26 wouldn’t go out of their way to camp in the wild either.’ These accounts palpably

1 demonstrate accomplishment, and improved self-efficacy, competence, and confidence.
2 Consequently, ‘this gradual process of personal development through adventure shapes
3 children’s lives and enriches their individual and FWB’ (Pomfret & Varley, 2019, p.503).
4 Parents recognised their own development through adventure and wanted to pass on this
5 learning to their children. This sharing of wisdom, traditions and values reflects generativity
6 (Hebblethwaite & Norris, 2011).

7 Parents wanted to develop their children’s ‘life skills’, ‘teach them that life isn’t going
8 to be straightforward’ (TA dad) and encourage them ‘to challenge themselves a bit’ as this is
9 ‘very character-building’ (LA mum). They wanted to engage all family members in activities,
10 create shared memories, encourage togetherness, and develop family identity (Goodenough et
11 al., 2015). They were keen to understand their children by exposing them to challenging
12 activities. One dad (RO), who previously worked as an outdoor instructor, wanted to know
13 what his children’s ‘tipping point’ was, where they transform from ‘happy, funny and jolly to
14 monsters who are scared’. He noted that ‘the outdoor world pushes them to slip so they can
15 fail and understand why they fail and move on’. Some parents expressed concern and feared
16 that their children would get hurt or injured. Nonetheless, their descriptions alluded to the
17 benefits of exposing children to controllable risks in their play environments (Staempfli,
18 2009). Accordingly, they viewed adventure experiences as integral to their children’s
19 upbringing, reflecting their desire and ability to be competent parents (Goodenough et al.,
20 2015). This is shown in the CO dad’s memories of a snow-sports holiday with his son (aged
21 11) and daughter (aged 8).

22 I feel quite scared but then, I see their faces. They’ve got the biggest grins, so you
23 know they are enjoying themselves. But they can’t see the danger. I suppose you’ve
24 just got to let them do it and have a good fall to improve. I tell them ‘if you’re not
25 falling, you’re not learning’.

26

27 **4.4. Summary of key findings**

1 Table 3 synthesises the key hedonic and eudaimonic themes for different age groups of
 2 children and parents. Furthermore, it illustrates similarities and differences between younger
 3 children, older children, and their parents regarding hedonic and eudaimonic motives and
 4 benefits (RQ4).

Family Member	Hedonic Themes	Eudaimonic Themes
Children aged 5-10 years old	Fun, awe, and wonder	Challenge, accomplishment, personal development, and self-efficacy
Children aged 11-17 years old	Adrenaline, excitement, awe, wonder, boredom alleviation, immersion, and positive family dynamics	Challenge, outside comfort zone, negative affect (e.g.: fear, exhaustion), accomplishment, personal development, optimal experiences, flow-like feelings, and self-efficacy
Parents	Adrenaline, excitement, relaxation, low distress, disengaging from everyday life, freedom from family commitments, boredom alleviation, immersion, and positive family dynamics	Challenge, outside comfort zone, negative affect (e.g.: fear, physical discomfort), personal development, optimal experiences, flow-like feelings, and self-efficacy

5 **Table 3: Key hedonic and eudaimonic themes for children and parents**

6 Following on from Table 3, Figure 2 is a conceptual model which addresses the aim of this
 7 study: to develop an understanding of the motives encouraging individual family members to
 8 participate in adventure tourism activities while on holiday and the benefits they gain from
 9 these experiences, using subjective wellbeing (SWB) as the conceptual lens. It shows the
 10 range of motives and benefits which contribute towards the HWB and EWB of different
 11 family members. In addition, it includes several family influences to highlight the important
 12 role that collective family units play in shaping individual SWB. The two-direction arrows
 13 indicate the inextricable links between hedonia, eudaimonia and family influences.

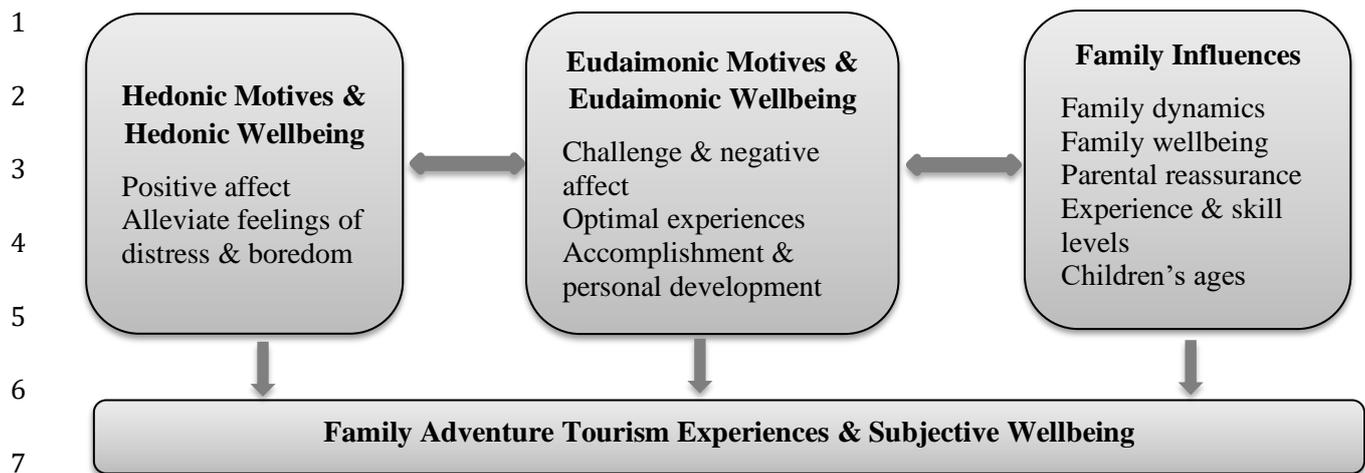


Figure 2: The subjective wellbeing of family adventure tourists

5. Conclusion

This study has fulfilled its aim to develop an understanding of the motives encouraging individual family members to participate in adventure tourism activities while on holiday and the benefits they gain from these experiences, using SWB as the conceptual lens.

Furthermore, it has addressed the four research questions: 1. What are the hedonic motives and HWB benefits of adventure tourism for family members? 2. What are the eudaimonic motives and EWB benefits of adventure tourism for family members? 3. What is the family's role in shaping these hedonic and eudaimonic motives and benefits? 4. What similarities and differences are there between younger children, older children, and their parents regarding hedonic and eudaimonic motives and benefits? The findings reveal some important differences and similarities between parents and children, parents and older children, and younger and older children. They highlight the complexities of understanding the SWB of family members when they engage in adventure activities on holiday. The following discussion confirms the key theoretical contribution of this research and presents the practical implications of the findings. It also outlines suggestions for future research.

1 Regarding its theoretical contribution, this study has addressed calls for further research
2 to understand the role of SWB in adventure tourism (Houge Mackenzie & Hodge, 2020).
3 Specifically, it has responded to an appeal for more studies on the experiences of family
4 adventure tourists (Pomfret & Varley, 2019). Few, if any, investigations have applied HWB
5 and EWB constructs to understand these tourists. Using these concepts within an adventure
6 context has brought to the fore their value in understanding why people engage in adventure
7 activities on holiday, and what beneficial outcomes they enjoy. This is particularly important
8 as adventure tourists become more heterogeneous and seek to fulfil diverse hedonic and
9 eudaimonic needs. Relatedly, application of the whole family approach (Schänzel, 2010) in
10 this study is original to adventure tourism investigations and relatively novel in tourism
11 research. Past work has focused solely on parental or children’s perspectives (Poria &
12 Timothy, 2014) whereas this study probes all family members about their adventure tourism
13 participation.

14 There are several practical implications of this study’s findings. Importantly, adventure
15 operators need to design flexible experiences which reflect the heterogeneous nature of the
16 family market. This includes careful consideration of the varied needs, skills, experience, and
17 ages of children within families to ensure that each person enjoys optimal HWB and EWB.
18 Operators should, therefore, offer activities that families can participate in together, which are
19 pitched at the children’s ability level. Concurrently, they should provide opportunities for
20 personal space, individual participation, and downtime for all family members. This not only
21 facilitates individual need fulfilment, but also reflects the pattern of family life at home,
22 which is often individualised for part of the day.

23 The hedonic-related findings show that younger and older children experienced
24 adventure activities differently. Accordingly, adventure organisations should offer a range of
25 action-packed experiences which reflect these variations. High- as well as low-arousal

1 experiences, and opportunities to enjoy pleasurable states of excitement and relaxation
2 (Larsen, 2013), are key to this. Operators should embed fun and play opportunities in both
3 conventional and adventure holiday activities for younger children. Contrastingly, they need
4 to offer stimulating and exciting adventure experiences for older children. As children's
5 positive affect is influenced by parental guidance and reassurance, no matter what their age,
6 operators should also provide a supportive environment. Suitably qualified and experienced
7 guides, who are used to working with children, are integral to ensuring this. There are
8 additional considerations in facilitating parental HWB. Immersive experiences which help
9 parents to de-stress and disengage from everyday concerns are important. Where skill and
10 experience levels are similar between different family members, there should be opportunities
11 for parents to push themselves to enjoy maximum positive affect. Consideration should also
12 be given to parents who may enjoy freedom from family commitments at points throughout
13 their holiday, to fulfil their hedonic needs.

14 Parents were particularly keen to extend their family's active lifestyle on holiday,
15 recognising the long term EWB benefits of active lives for their children and themselves.
16 Consequently, adventure operators should utilise lifestyle segmentation to understand family
17 adventure tourists and design experiences that fulfil these needs. Older children and their
18 parents enjoyed optimal experiences, accomplishment, and personal development from
19 adventure activity participation. They accepted that negative emotions were integral to their
20 experiences and that dealing with challenges helped them to build their coping resources
21 (Dodge et al., 2012). Ultimately, they enjoyed EWB, a more balanced state of homeostasis,
22 and skills that they could adapt and use in their daily lives. A reduction in adventure-related
23 challenges on holiday or recreationally at home could result in disequilibrium and ill-being
24 for these respondents. Importantly, therefore, operators should design challenging adventure

1 experiences which push older children and parents out of their comfort zones. They should
2 also gradually introduce challenges into adventure tourism experiences for younger children.

3 Although this study's focus is on SWB, family undoubtedly shaped individual
4 members' HWB and EWB. Therefore, it is important that adventure organisations consider
5 how best to facilitate positive family dynamics to ensure everyone enjoys optimal levels of
6 HWB and EWB. Furthermore, if individual family members have strong SWB, then this is
7 more likely to lead to strong FWB. Relatedly, the individual elements of FWB: self-
8 sufficiency, self-efficacy, and personal growth (Noor et al., 2014) are very apparent in
9 respondents' descriptions of their adventure tourism experiences. This further strengthens the
10 presupposition that SWB and FWB are firmly inter-linked. This aligns to other research
11 (Buckley & Westaway, 2020) which confirms the facilitating role of adventure organisations
12 in enhancing women's wellbeing, and the knock-on effect of this for other family members.

13 Further research should examine the relationship between SWB and FWB in a family
14 adventure tourism context, given its inextricable link. It would be useful to carry out
15 longitudinal research to explore how HWB and EWB of family members are developed over
16 time through adventure activity participation. This could specifically focus on the
17 transformative effects of adventure on children from an early age until their late teenage
18 years, and similarities and differences according to gender. It could explore their personal
19 growth, positive and negative affect during their adventure activity experiences, their longer-
20 term psychological functioning and happiness, and enhanced EWB and FWB. Given the
21 relatively homogeneous family respondents in this study (see Table 2), future studies should
22 also focus on a broader, more diverse sample to include families from different socio-
23 economic backgrounds and non-traditional family groups. As commercial adventure tourism
24 focuses strongly on immersive experiences, facilitated by skilled guides, the service design
25 encounter is critical to success. Accordingly, future research should examine how different

1 elements of service design can enhance HWB during activity participation. Carrying out such
2 research would improve understanding of family adventure tourists, and the importance of
3 adventure activities to their SWB.

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5 **Manuscript word count:** 9,930 excluding title, abstract, keywords, highlights, tables,
6 figures, and reference list.

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