

Exploring forms of life in player development pathways-the case of British rugby league

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Citation:

ROTHWELL, Martyn, DAVIDS, Keith and STONE, Joseph (2019). Exploring forms of life in player development pathways-the case of British rugby league. Journal of motor learning and development, 7 (2). [Article]

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JOURNAL OF Motor Learning and Development

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Journal:	Journal of Motor Learning and Development	
Manuscript ID	JMLD.2018-0020.R2	
Manuscript Type:	Original Research	
Keywords:	Coaching, Expertise, Dynamical systems	
Note: The following files were submitted by the author for peer review, but cannot be converted to PDF. You must view these files (e.g. movies) online.		
Forms of Life in Rugby League new.jpg		

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1 Exploring Forms of Life in Player Development Pathways: The Case of British Rugby 2 League The development of skilled adaptive performers is an imperative goal for elite sports 3 organisations across the globe, where player advancement pathways are systematised in the 4 quest to foster world-class athletes (Güllich & Emrich, 2006; Coutinho, Mesquita, & 5 Fonseca, 2016). Although commonplace, the effectiveness of these systematised pathways 6 7 has been questioned (Güllich & Emrich, 2012; Ryan, 2016; Vaeyens, Güllich, Warr, & Philippaerts, 2009), with concerns raised over the impact on athletes' health and well-being 8 9 (Lloyd et al., 2015), and their ability to produce skilled performance at the highest level due to an over-systematised coaching approach (Pryce, 2018). This problem is exemplified with 10 insights on the athlete development methodologies of English soccer academies (Calvin, 11 2017): 12 "The statistics are really sobering. Out of all the boys who enter an academy at the age 13

of 9, less than half of 1% make it. Or make a living from the game either. The most
damning statistic of all is only 180 of the 1.5 million players who are playing organised
youth football in England at any one time will make it as a Premier League pro. That's a
success rate of 0.012%."

These statistics implicate issues which have been associated with player pathways 18 19 synonymous with rigid, linear optimal performance models in sport (Phillips, Davids, 20 Renshaw, & Portus, 2010). Viewing player development pathways through a lens of 21 complexity sciences (i.e., the study of complex adaptive systems) exposes how the interacting network of subsystems is open to continuous dynamical interactions during athlete 22 23 development (Hristovski, Balague Serre, & Schöllhorn, 2014). In this model of skill acquisition and talent development, influential constraints at all levels interact to shape the 24 emergence of expertise in athletes (Araújo et al., 2010). This integrated perspective on 25

athlete-environment relations sheds insights on how the interacting network of complex 26 subsystems impacts on athlete development i.e., 1, the microsystem (e.g., practice settings 27 and contexts), 2, mesosystem (e.g., significant others who influence practice settings such as 28 parents and caregivers), 3, exosystem (e.g., organisational influences), and 4, macrosystem 29 (e.g., socio-cultural-historical influences) (Bronfenbrenner, 1979). Bronfenbrenner's (2005) 30 theory of human development suggests that, over time, an individual's development is 31 32 influenced through proximal processes of regular complex interactions between people, processes, context and time (PPCT) within these subsystems. In this complexity sciences 33 34 model, skill and expertise in sport is enhanced over time in the micro-structure of practice (i.e. the daily, weekly and monthly activities in learning environments), by harnessing the 35 spontaneous self-organising tendencies of a learner which are attracted to stable, functional 36 patterns of behaviour during practice to satisfy task and environmental constraints (Balague, 37 Torrents, Hristovski, Davids, & Araújo, 2013). 38

Task and environmental constraints are boundaries that shape and guide the behaviour 39 of a learner towards a task goal (Newell, 1986). However, little is known about how either 40 category of constraints may influence the views of coaches and athletes during learning, 41 practising, and development (Hassanin, Light, & Macfarlane, 2018). An overlooked aspect of 42 environmental constraints on the design of athlete development programs is socio-cultural-43 historical influences. This category of constraints is exemplified by the social, cultural, and 44 historical traditions of a nation or region which underpin identifiable performance styles and 45 preferred modes of practice (i.e., backyard cricket in Australia (Cannane, 2010). These 46 constraints are important in shaping the way athletes engage with learning environments in 47 different sports and physical activities, captured in the structured and unstructured activities 48 which shape learning and development in different societies and nations (for example in the 49 case of Brazilian soccer players; see Uehara, Button, Falcous & Davids, 2016). Rothwell, 50

Davids, and Stone (2018) discussed the powerful role that socio-cultural-historical constraints 51 can have in influencing the way coaches' design and deliver the micro-structure of practice. A 52 key point in Rothwell et al.'s (2018) arguments was that highly systematised player 53 development pathways that fail to underpin practice with a theoretical framework of the 54 learning process may be exposed to the dominating influence of socio-cultural-historical 55 constraints that reproduce traditional practice structures, performance habits, and customs of 56 learning and development (Kiely, 2012; Phillips et al., 2010). This reification process may 57 fail to capture the dynamism required in globalised, modern elite sport where a form of 58 59 'system capture' may inhibit the adoption of innovative environments for athlete development, informed by advances in empirical and experiential knowledge (Chow, Davids, 60 Araújo, & Shuttleworth, in press). 61

An important influence on conceptualising athlete development under different socio-62 cultural and historical constraints is a 'form of life', introduced by Wittgenstein (1953) to 63 describe patterns in animal behaviour. In regards to human behavioural contexts, a form of 64 life describes common ways of being that "manifest in the normative behaviours and customs" 65 of our communities" (Rietveld & Kiverstein, 2014, p. 328-329). Within the context of an 66 athlete development pathway, a form of life describes the values, beliefs, traditions, customs, 67 and behaviours that influence attitudes towards developing expertise in individuals. A form 68 of life should not aim to constrain coaches into designing rigid and suppressive practice 69 70 landscapes in the challenging task of athlete development. Rather, a form of life in an elite sports organisation can capture a model of the learner and the learning process to integrate 71 the innovations and ideas of sport practitioners, without inhibiting their work. Thus 72 providing boundaries so all coaches within a pathway can be integrated in a theoretical 73 framework which underpins learning and developing in sport, evoking innovation and 74 creativity, that exposes athletes to practice landscapes rich in information so that they can 75

interact skilfully with the dynamically evolving ecological constraints of competition (Araújo 76 & Davids, 2011). In this way, a form of life can harness and exploit historical and socio-77 cultural tendencies which provide a clear identity for modes of expression and performance 78 in sport, underpinned by empirical research advances. A recent example of a form of life 79 positively influencing team performance in sport can be seen by former Queensland Reds and 80 Australian national team rugby union coach Jim Mckay. Mckay described how he was able to 81 harness a form of life that was influenced by experiential knowledge and the empirical 82 knowledge available in a higher education institution. Mckay's work showed how 83 84 performance analysis data, a theoretical framework of the learner and the learning process, and practice based on experiential and theoretical knowledge, contributed to highly adaptable 85 and effective team play (During this period the Queensland Reds were Super Rugby finalists 86 on three occasions, Australian conference winners twice, and won the 2011 Super Rugby 87 competition [formed of teams from New Zealand, Australia and South Africa]; for details see 88 Mckay & O'Connor, 2018). 89

The work of Mckay and O'Connor (2018) illustrated how a form of life was exploited 90 to design the micro-structure of practice in rugby union, with clear implications for learning 91 designs in other sports and physical activities. The value of athletes spending time engaged in 92 interactions with practice landscapes rich in information can be understood from the 93 phenomenological concept of a *lived space* (Fuchs, 2007). Using this conceptualistion, 94 95 athlete-environment interactions provide solicitations (opportunities or invitations) to act (Withagen, de Poel, Araújo, & Pepping, 2012). An important way to understand how athletes 96 should interact with the micro-structure of practice and competitive performance 97 environments, from an ecological dynamics perspective, is to draw on Gibson's theory of 98 affordances. Gibson (1979) introduced the concept of affordances as possibilities for action 99 provided by interactions of an individual with the environment. For example, in rugby league 100

football a ball offers itself to players for kicking when traveling on the ground or for 101 intercepting with their hands when it is moving through the air: a slow opponent invites a 102 quicker player to run past him/her; a hard pitch offers itself to be sidestepped upon. Recently, 103 Rietveld and Kiverstein (2014) have emphasised the relational account of affordances and 104 abilities available to performers in the variety of socio-cultural practices that are embedded in 105 an ecological niche (e.g., a talent development system). This relational account suggests 106 affordances are broader and more complex than just action possibilities provided by the 107 environment; they are dependent on a form of life in a particular ecological niche. Crucially, 108 109 a form of life can be "shaped and sculpted by the rich variety of social practices humans engage in" (Rietveld & Kiverstein, 2014, p. 326), which can be influential in how individuals 110 develop a functional relationship with the surrounding environment to utilise relevant 111 affordances (Reed, 1996). In the context of sport performance, an individual is considered 112 skilled when s(he) responds to multiple relevant affordances (solicitations) simultaneously, 113 during practice or in competition (Bruineberg & Rietveld, 2014). Increasing the strength of 114 coupling to specific affordances in a landscape is the basis of skilled performance during 115 athlete development (Withagen, de Poel, & Araújo, 2017). It is important therefore, for 116 learning designers, managers, and coaches in player development pathways to understand the 117 influence of socio-cultural-historical constraints on the developmental trajectories of athletes 118 in a particular ecological niche. 119

Although environmental constraints can have a powerful influence on learning,
developing, and performing in sport, research exploring the relationship between sociocultural-historical constraints and athlete development is limited (see Araújo et al. (2010) for
an exception). The team sport of rugby league football provides an interesting research
context to study this relationship. The sport's roots emanate from the industrial north of
England where playing regions were built on the key industries of the Victorian era (1837 to

1901). Industrial workhouses were the backbone of these working class communities
(Collins, 2006), where notions of masculinity, cooperation, knowing your place in the
hierarchy, and rigid attention to routine were a strong feature of everyday work life. An
emphasis on adopting these collective values in sport can provide a clear boundary around
how players, strongly influenced by their socio-cultural-historical environment, achieve an
identity in the sport.

Therefore, the aim of this study was to explore the form of life in British rugby league football player development contexts to: 1) understand the dominant social, cultural, and historical constraints within the sport; and 2), interpret how the dominant socio-culturalhistorical constraints currently influence the design of practice tasks and the development of rugby league players in the UK.

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Method

138 Research design

To explore the socio-cultural-historical constraints that are harnessed to create a form 139 of life, Atkinson (2017, p. 51) has suggested that researchers must first "theorise the 140 connection between actions of people in social settings and the social, economic, and political 141 structures within which those actions occur". With Atkinson's challenge in mind, Smith and 142 Sparkes (2016) have recommended the use of individual semi-structured interviews because 143 they present opportunities for participants to share their experiences about the matter in 144 question, namely the form of life in British rugby league football player development 145 pathways. Here, coaches from across the sport were interviewed due to the important role 146 they play in the development of athletes (Burgess & Naughton, 2010; Christensen & 147 Henriksen, 2012), providing an important perspective to help explore the form of life in the 148 sport. 149

150 Participants

Purposeful sampling was employed to recruit participants (n = Twenty-four) for the 151 study (Patton, 2002). All participants were current coaches holding United Kingdom 152 Coaching Certificate (UKCC) rugby league coaching qualifications, had extensive experience 153 of coaching rugby league and, in most cases, played rugby league to professional or amateur 154 levels. To explore forms of life that represented all environments that British rugby league 155 players typically develop in, coaches were interviewed from the professional game (n = 8), 156 talent development pathways (n = 9), and the community game (n = 7). Professional coaches 157 had experience of coaching internationally (n = 3), coaching in the British Super League (n = 3)158 159 5), and the British Championship (n = 3). All professional coaches were qualified under the UKCC qualifications, with 4 coaches achieving the Level-4 qualification (highest level) and 160 4 coaches achieving the UKCC Level-3 qualification. All talent development coaches were 161 employed full time in their respective positions and had experience of managing and 162 coaching in a Super League Academy, and 4 of the coaches had experience of coaching at 163 international youth level. Eight of the talent development coaches had achieved the Level-4 164 qualification and 1 coach had achieved the UKCC Level-3 qualification. All the community 165 game coaches held voluntary positions with a community rugby league club and had 166 achieved the UKCC Level-2 gualification. Four of the coaches also had experience of 167 coaching on a talent pathway in a part time voluntary capacity. Institutional ethical approval 168 was granted by a university board with all participants providing informed consent prior to 169 170 the commencement of the interviews.

171 **Data collection**

The semi-structured interview guide was informed by theory (Araújo et al., 2010; Davids & Baker, 2007), and the first author's knowledge of rugby league coaching and professional rugby academy environments. Interviews were conducted face to face on an individual basis with the coaches and lasted an average of forty-one minutes. During data

collection, all interviews were audio recorded in their entirety and transcribed verbatim, with 176 permission of the participants. Of specific interest were the conversations about the social. 177 cultural, and historical contexts in which rugby league players develop (e.g., "Can you tell me 178 about the culture of coaching and player development practices in rugby league?"/ Why is it 179 like that?; Where do those methods come from?"), the design of practice tasks (e.g., "Can you 180 tell me about the coaching methods you use?"; "What might a coaching session look like 181 when adopting these methods?"). We were also interested in how these factors influence the 182 development of rugby league players (e.g. "How does this coaching culture influence how 183 184 players develop in rugby league?"). Probe questions were used to explore these areas further.

185 Data analysis

Thematic analysis was used to identify themes across the dataset. In carrying out the 186 thematic analysis the research team did not adopt an 'either or approach' (i.e., inductive or 187 deductive), rather, a more pragmatic line was followed that included inductive and deductive 188 approaches (Braun, Clarke, & Weate, 2016; Robertson et al., 2013), where a two-staged 189 thematic analysis was employed to analyse the collected data set. The first coding stage 190 followed deductive analysis by using Bronfenbrenner's (1979) bioecological model to 191 organise the dataset into four dimensions (i.e., microsystem, mesosystem, exosystem, & 192 macrosystem). Once the data set were organised into the four areas and accepting that theory-193 free knowledge cannot be achieved (Guba & Lincoln, 2005), both inductive and deductive 194 analysis was used. For example, during the analysis some experiences expressed by the 195 participants provided very clear and appropriate meaning without the use of a theoretical 196 framework to interpret the findings (inductive). Conversely, other experiences were 197 interpreted from a theoretical position (deductive), due to the findings representing relevant 198 meaning in regards to the performer-environment relationship. During the analysis an 199

200	independent critical friend was employed to engage in dialogue with the first author,
201	providing opportunities for reflection and feedback on interpretations.
202	Results
203	Results from the interviews with the three coaching cohorts are presented together
204	according to the final themes derived from the analysis, which are: 1, microsystem, 2,
205	mesosystem, 3, exosystem, and 4, macrosystem (Figure 1). This mode of presentation was
206	used to reflect the interconnected nature of the coaching environments and the influence on
207	developing rugby league players.
208	INSERT FIGURE 1 HERE
209	Microsystem
210	The microsystem is the foundation level of Bronfenbrenner's model, and categorises
211	the micro-structure of practice (patterns of activities and performance opportunities)
212	experienced by the developing individual daily, weekly and monthly in their professional
213	experience. Here, the microsystem categorises common approaches to practice task design in
214	rugby league. This was important because it initiated the description of the variety of practice
215	tasks that players experienced during practice.
216	Practice task design. The analysis revealed similar views on the type of attributes
217	that players should possess to engage skilfully in the game of rugby league, for example,
218	basic skills of catching, passing, tackling, and decision making skills. However the process of
219	developing these skills revealed a range of views, beliefs, and approaches to designing and
220	delivering practice tasks. Participants' responses indicated a continuum of practice task
221	designs with more reported coach-led sessions which were highly dependent on coach
222	instruction and feedback. Less reported were coach-facilitated sessions that placed the
223	emphasis on the players to solve problems during practice. Here, a coach provides insights

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Running head: FORMS OF LIFE IN BRITISH RUGBY LEAGUE

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224	into a coach-facilitated practice task aimed at transferring skills from practice to competition,
225	with physical, psychological, and emotional dimensions:

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226	So like you can just go 6 v 6, this is an offloading game we will referee it, you must get
227	two offloads in the set of 6. You work it out. If it is not a good offload you'll hand it
228	over. How do you create the offload? How do you create the space for the offload?
229	How do you get the support there? Leave that with you". And that is a skill game and
230	then they can transfer that. Not going right this is 6 v 6 you have got to play on A, you
231	have got to play on C, you have got to play out the back and that might create an
232	offload. Go and work it out yourself. We haven't got enough of that (coaching
233	approach). (Talent Development Coach 8 (TDC8))
234	Other accounts discussed coaching approaches that were more coach-led and drill-
235	orientated, focusing on prescriptive and strict technique training. A coach elaborates:

technique of what it is needed and that's prescribed and it needs to look like this and
that's it. (Community Coach (CC6))
Further insights into coach-led and drill orientated approaches suggested that coaches
used progressive teaching methods to support skill learning. This approach was categorised
as progressing from high levels of instruction to teach the component parts of a skill, to more

They are very much you need this many repetitions of this way or we need to get our

dummy half passing better. So all we do is we will hammer a static dummy half pass,

not to a moving target or anything like that, or tackle technique for example. A tackle

game like practice to put the skill under pressure. A coach exemplifies:

We have the very basic technique in terms of actually teaching them the actual skill
first. So how do you tackle with your right shoulder, where does your right foot go?
Where does your body weight transfer, where does your legs go, where does your
hands sit, all that sort of stuff. So doing it at a very basic level is really important. Then

249	doing that skill under pressure. Once they have mastered that we start putting that skill
250	under pressure so I think for me skills under pressure is the biggest one moving forward
251	for a person once he has learnt how to do it in a controlled environment then being able
252	to do it and repeat it under a little bit of pressure so that might be in a drill what speeds
253	up, it might be in a small sided game, it could be actually even in a game, but what I am
254	trying to say is that you develop that skill as you go along but you have got to teach me
255	first. (Professional Coach 7 (PC7))

256 Mesosystem

257 Bronfenbrenner (2005) defined the mesosystem as the relations between two or more microsystems that the developing individual spends time in. The value of studying the 258 mesosystem is to help us understand how multiple settings may influence views of learning, 259 260 practising and developing in sport, of practitioners and athletes. Here, we identified interacting microsystems as multiple practice settings experienced by players and coaches 261 simultaneously, and the social influence exerted by parents. 262 **Parents**. Within the mesosystem of rugby league, talent development and community 263 coaches identified parents as playing an influential role in the form of life. Talent 264 development coaches reported parents establishing indirect influence on practice design. 265 There were cases of coaches adapting practice sessions to appease parents' perceptions of 266 'professionalism' in the practice designs for their children through the replication and 267 rehearsal of professional playing styles, known as "shapes" (highly structured sequential 268 patterns of play). A talent development coach explains that working on skills to play the 269 game as opposed to playing styles, although developmentally appropriate, was problematic 270 due to the expectations set from previous practice experiences at community clubs and 271 parents' perceptions and beliefs of professionalism in coaching behaviours: 272

I'm going to do a little work on shapes just because that's what they expect. They've
had it at community clubs; it's what the parents expect to see. It's really hard to sell this
idea at times that you working on catch and pass is really, really important. They think
well yeah we can do that anywhere else why aren't you doing that at xxxxxxxxx
(professional club). So that sometimes messes with philosophically where you'd like to
get as well you know. (TDC4)

Multiple Practice Settings. The relationship between microsystems in the form of players 279 transitioning between community clubs and talent development environments (mesosystem) 280 281 presented challenges for talent development coaches. In some instances players would move between coaching environments that valued different pedagogical approaches to providing 282 instructions and feedback, where coaches adopted either facilitative or prescriptive methods 283 to support player learning. For example, players not being able to "interact with the coach" 284 due to the normalised prescriptive approach in their community club presented challenges 285 with autonomy during practice because they "needed to be told what to do" (TDC5). A coach 286 explains challenges with players regularly transitioning between different coaching 287 environments: 288

You would pull the kids in from clubs and their culture within their coaching
environment there has been this questioning challenging (type of) development, these
kids have had it. These other kids where there has been this authority and you will do as
I tell you sort of mentality didn't say boo to a goose, would not answer a question and
at points I had to go right you three shut up, you shut up, right what could we have done
better there? (TDC5)

295 Exosystem

The exosystem explains the relationship between two or more settings that indirectly influence the experiences of individuals in the microsystem (i.e., settings that do not include

the developing individual) (Gabbard & Kreb, 2012). Our analysis highlighted how coaches'
experiences of informal learning and formal learning influenced views and attitudes towards
learning, practising and developing in rugby league.

Informal learning. The analysis revealed that coaches valued informal learning experiences 301 (i.e., watching other coaches and online social networks) during their early development 302 phases as a coach. The primary mode of informal learning was reported as peer learning; this 303 method of learning was the main source in constructing coaching and talent development 304 knowledge. Interestingly, this method of learning decreased as coaches became more 305 306 experienced, and they then assumed a mentorship role supporting less experienced coaches in their development. A coach provides insights into informal learning experiences during the 307 formative years of his coaching career: 308

The first professional coach was xxxxx xxxxx who had come over from Australia. 309 xxxxx xxxx was like way, way ahead of his time. Ex-school teacher but an 310 unbelievable Rugby League brain as well so he had the way of being able to educate 311 and teach people properly for us to understand what we wanted but obviously he had 312 a vast knowledge above and beyond what was anything in England at that time. So I 313 was really fortunate, my two first real influences were the major ones was my dad 314 obviously in that field (coach education) and then xxxxx xxxxx so from the very early 315 age that is what I thought coaching was. (PC2) 316

Formal learning. Formal learning was reported as coach education and higher education. All
participants had accessed United Kingdom Coaching Certificate (UKCC) rugby league
qualifications during their development as a coach. Although the coaches were supportive of
coach education, some were critical about these qualifications in developing appropriate
methods to support athlete learning, a coach explains:

The current coach education process that they (coaches) go through doesn't support any other approach (than a traditional linear approach). I don't think the coach education programme what they go through is fit for purpose and reinforces a lot of traditional methods. One hundred per cent of pass a ball you need to do X, Y and Z and if they don't do that it's wrong. There's no real promotion of games based activity. There's no promotion of different coaching styles it is a kind of one box suits everybody badge. (CC3)

Coaches who had accessed higher education through taking undergraduate and 329 330 postgraduate degree courses (whilst coaching), considered these learning experiences beneficial in constructing their epistemological beliefs about effective talent development 331 systems and practice designs. Here the combination of coaching experience, peer interaction 332 (interaction with coaches from other sports during higher education), and the intellectual 333 content of the degree courses served as powerful learning experiences, stimulating them to 334 challenge the status quo within the environments the coaches operated in. However, the 335 reality of transferring newly-learned pedagogical knowledge into practice proved 336 challenging, described here by a coach: 337

I'd say typically anyone who has got that kind of philosophy and done the Level 4
would struggle to put that into practice in the typical club environment because it goes
against what's the norm and people don't recognise or are not willing to engage or buy
in or look into a different approach. So you are kind of between a rock and a hard place,
having some knowledge around that and wanting to put that into practice but you are
not being able to is where I could see myself. (PC5)

344 Macrosystem

The macrosystem is the outermost layer of Bronfenbrenner's bio-ecological model (Tudge et al., 2016). Although other systems within the model focus on the proximal

processes between people and context, the macrosystem focuses on the wider culture and its 347 influence on everyday beliefs, values, attitudes, actions and practices (Rosa & Tudge, 2013). 348 The analysis of the macrosystem revealed two dominant ideologies that exist in UK rugby 349 league coaching and player development, which can be understood through the wider socio-350 cultural-historical backdrop of the sport in that country (Hassanin, Light, & Macfarlane, 351 2018). These culturally-constructed beliefs were identified as *masculinity* and *replication*. 352 Coaches described how these dominant ideologies impacted upon the coaching and player 353 development practices and the individuals who played the sport at all levels. 354 355 **Masculinity.** The analysis suggested that coaches believed masculinity was synonymous with rugby league football. Coaches raised concerns over the interrelated nature of 356 masculinity and physicality, suggesting that a cultural emphasis on players' physical 357 attributes was reflected in the selection of junior and adolescent players onto player 358 development pathways (i.e., the overrepresentation of physically developed players). The 359 reproduction and entrenchment of masculine socio-cultural values could also mean that 360 players who do not fit the system may fail to access further player development opportunities 361 and not fulfil their potential as an athlete. A coach elaborates on this point: 362 When we had a talent day a few weeks ago 42 players come. 29 of them were back 363 rowers or middles and every single one was massive. So basically our clubs are picking 364 the biggest kids that are ready to play scholarship rugby now, then they are picking the 365 biggest kids that are ready to play Academy. It is all based around gym, being physical, 366 wrestle, tackle and not many have the guts and foresight to say what I am going to take 367 Martyn as a 15 year old to 19 year old. I want to work on skill development, that's it. 368 (TDC1) 369 In addition to the influences of a masculine culture on the selection of players, coaches 370

also discussed how masculine ideals are reflected and reinforced through practice

372	environments, where concerns were raised over the type of players a "brutal" environment
373	would produce. A coach explains:
374	Now I know there are schools of thought out there of make it as brutal as you can. They
375	(players) will end up buying into it by default and then they will have to do it. If they
376	don't do it you will get somebody else in, but I am not sure whether that is going to
377	actually develop the sort of decision making players that are required to kick on and
378	play at a really high level consistently. (CC6)
379	Replication. Replication characterises the imitative culture within British rugby league and
380	its reproductive playing styles. Coaches believed that one particular reproductive playing
381	style was common across all levels of the game and expressed concerns about the over
382	systematisation of players' behaviours to adopt this movement template, regardless of age or
383	stage of development or individual capacities. A coach discusses the danger in the
384	entrenchment of a one-size-fits-all approach:
385	There's a lot of different contributing factors to why we don't produce them (highly
386	skilled players) and again you know the way we train them, we don't coach them. We
387	don't allow people to develop expressive skill, we don't allow people to find the
388	solution to situations and decision make enough, we put in structure from an early age.
389	You're a winger, you're halfback, you're a centre, you're a back row, that's what
390	you're doing, this is where you play to, that's a point you get to and this is the line you
391	run. (CC6)
392	The participants also expressed their concerns about the impact this approach had on
393	developing players' autonomy and independence. A coach offers an explanation in regards to
394	the consequences of a systematised playing style:
395	We haven't trained them in the ability to solve their own problems, their own
396	challenges, their own issues. There is no self-analysis. Somebody else is going to do

397 your analysis for you, aren't they? I think that no independent thinking, all regimented,398 all controlled. (PC4)

399

Discussion

While an interacting network of complex subsystems in a player development pathway is to be expected. Here, guided by the framework of Bronfenbrenner's (1979) bioecological model, the aims of this study was to explore the form of life in British rugby league football player development contexts to: 1) understand the dominant social, cultural, and historical constraints within the sport; and 2), interpret how the dominant socio-culturalhistorical constraints influence the design of practice tasks and the development of rugby league players in the UK.

407 Socio-cultural-historical constraints and competing forms of life

As with any cultural phenomenon, sport coaching and player development practices 408 are habituated by wider political and cultural contexts (Day, Carter, and Carpenter, 2013). 409 Industrialisation during the nineteenth century was considered to influence social structures 410 and trends, and rugby league culture was considered "resilient" and "self-replicating" 411 (Collins, 2006, p. 143). Therefore, it is perfectly logical that developments in rugby league 412 football were a cultural response to the synergistic relationship and proximal processes 413 between people, context, and attitudes formed by the historically-situated connection between 414 the workplace practices of the Victorian industrial industries and rugby league communities. 415 416 These communities were considered to be "shaped and defined by the world of industrial labour, which was intensely physical, often aggressively oppositional to management and, 417 above all, almost absolutely masculine" (Collins, 2006, p. 149). In addition to these 418 masculine working conditions, repetitious daily tasks in industrial workhouses were largely 419 influenced by Frederick Winslow Taylor's 'task system of management' (Taylor, 2008), 420 which aimed to remove manufacturing uncertainty by applying hierarchal systems of control 421

through rigid role specification and task repetition (Taylor, 1911). These ways of working in
the industrial workhouses are synonymous with traditional coaching practices, where "every
workman" was given "600 instructions a day" to ensure that all assigned tasks were carried
out (Taylor, 2008, p. 215).

Although replication and masculinity appear to act as powerful socio-cultural-426 historical constraints that dominate and organise player development contexts in rugby league 427 football, the analysis highlighted how the complex and multiple forms of life collide, 428 compete and often reroute one another. Consistent with research into holistic ecological 429 430 approaches to developing athletes in sailing (Henriksen, Stambulova, & Roessler, 2010), these interpretations highlight how, not one, but all interacting subsystems and the proximal 431 processes that occur within these systems (which include, but are not limited to, 432 environments that the developing athlete are active in) can influence player development 433 (e.g., parents, coach education, higher education, multiple practice settings, and wider socio-434 cultural-historical constraints (Krebs, 2009). Therefore, managers and coaches in player 435 development pathways should look beyond the immediate environment that athletes develop 436 in (i.e., the microsystem of practice), and identify constraints across interacting systems that 437 impinge on the potential and characteristic features of human performance in a specific 438 society and community (Phillips, Davids, Renshaw, & Portus, 2010). 439

440 Influences and challenges to practice task design

441 Consistent with previous research findings, informal learning was reported as the 442 preferred method of coach learning (Stoszkowski & Collins, 2016). Participant reports 443 indicated how this method of learning served as a conduit to indoctrinate and perpetuate the 444 dominant coaching method, where parallels between forms of life in industrial Taylorist 445 practices and traditional coaching methods (i.e. high levels of instruction and direction, rigid 446 practice structure and continuously repetitive practice) (Ford, Yates, & Williams, 2010) are

apparent. In this informal model of learning, the hierarchy of coaching status and personal
characteristics of the 'owners of knowledge' are influential in shaping coaches beliefs and
attitudes. The power of these proximal processes between people is influenced by personal
resources (i.e., experience, status, and ability) and the demand characteristics that invite or
discourage the action of proximal processes (Bronfenbrenner & Morris, 2006).

Although informal learning activities within sport coaching are accepted as a 452 legitimate method of coach development (Jones, Armour, & Potrac, 2004), this method of 453 learning can be problematic because it is often grounded in a naïve epistemology and is, 454 455 therefore, open to the influence of anti-intellectual forms of life that have deep rooted values, beliefs, traditions, and customs of coach learning (Grecic & Collins, 2013; Abraham, Muir, & 456 Morgan, 2010). Understanding the mechanisms through which these beliefs of learning and 457 the learning process are acquired is important to identify, challenge, or embrace the forms of 458 life that underpin practice task design for better or for worse (Light & Evans, 2013). 459

Consistent with research into junior rugby league coaches' perceptions of formal 460 learning, participants criticised the content and suitability of the level 1 and 2 coach 461 education curriculum (Seddon & Stoszkowski, 2017). More specifically, these criticisms 462 were aimed at a *one size fits all* approach to teaching basic skills through isolating techniques 463 and drill based practice. A challenge to the rugby league coach education curriculum was the 464 professional and talent development coaches' experiences of higher education (exosystem). A 465 useful example relates to the experiences of Jim Mckay (Mckay & O'Connor, 2018), where 466 complex and sophisticated ecological views of the learner and the learning process were 467 developed by critical thinking and reflecting on years of practical experience. Here, the 468 combination of coaching experience and the intellectual content of the degree courses served 469 as powerful learning experiences (Gallimore & Trudel, 2009). Interestingly, coaches' 470 accounts of higher education revealed a sense of relief to break out of the closed circle of 471

472	rugby league coaching and development (Piggot, 2012), where a fixed body of socio-
473	culturally constructed knowledge was maintained, but rarely challenged, by its occupants.
474	This culture of learning through reproduction, which is also evident in other sports (e.g.,
475	Cushion & Jones, 2006), left some coaches feeling tentative about challenging the status quo
476	within the environments they operated in. These concerns were attributed to a fear that the
477	socio-culturally constructed form of life that they are embedded within may resist the
478	introduction of a different methodological framework for developing athletes (Jones, Potrac,
479	Cushion, & Ronglan, 2011).

480 Development of rugby league players

Consistent with the findings of Coupland (2014), coaches believed a culture of 481 masculinity and valuing physical attributes was apparent in rugby league football, taking 482 performance expectations along a path of over-valuing and over-emphasizing physical size, 483 power, and strength, rather than emphasizing skill, innovation, and dexterity. This emphasis 484 is exemplified by participation and attainment inequalities being influenced by attitudes 485 towards selection and recruitment to scholarships, academies, and professional squads, based 486 on physical and maturational attributes (Till et al., 2010). This bias towards physical 487 attributes demonstrates the reciprocal nature of proximal processes (Bronfenbrenner & 488 Morris, 2006), where influences come not only from the gatekeepers of performance 489 programmes and teams (i.e., coaches, talent scouts and performance managers), but also the 490 491 developing individuals who value and maintain the strong masculine cultural identity (Pringle, 2008). 492

Being embedded in a form of life that values physical and maturational characteristics can also impact upon the weekly development practices (micro-structure of practice) that players experience. When aiming to produce masculine bodies, controlling practices consistent with Taylorism, promote de-contextualised coaching methods designed to improve

human movement and sport performance (Coupland, 2014). To understand how these 497 methods influence the development of players we draw upon Gibson's theory of affordances. 498 The hierarchical and suppressive view of the workforce applied to sport performance 499 could be considered problematic because in both contexts the practices emphasise the 500 reproduction of actions rather than the continuous interactions of workers/athletes with 501 affordances of their work place. The cross-fertilisation of management methods in industry, 502 and coaching in professional sport, may have historically resulted in athletes being prevented 503 from developing autonomy, independence, and exploring the affordance landscape during 504 505 practice and performance to solve problems and act on emergent decision making opportunities (Renshaw, Davids, & Savelsbergh, 2010). The consequences of over-506 systematising human behaviour have been well documented (Smith & Davids, 1992; E. 507 Gibson, 1994), where a view is held that it can be analysed and understood in mechanistic 508 terms (Withagen et al., 2017). The problem with this view in a sport performance context is 509 that competition is highly unpredictable and dynamic, and therefore requires athletes to 510 develop adaptable behaviours to negotiate dynamic competitive performance environments 511 (Hristovski, 2017). A form of life that adopts mechanistic frameworks of human behaviour 512 underpins the view that acting in the world is reliant on external agency (i.e., high levels of 513 instruction and feedback (Ford, Yates, & Williams, 2010). Withagen et al. (2017) have 514 criticised this view, and suggested that the concept of agency ("the self in control" (E. 515 516 Gibson, 1994, p. 71)) is central to the invitational nature of affordances. The implication is that not all affordances solicit behaviour, rather solicitations are dependent on the intentions, 517 behaviour settings, and action capabilities of the individual to utilise affordances (Kaufer & 518 Chemero, 2015; Withagen et al., 2012). 519

In contrast, a form of life predicated on player exposure to 'affordances as invitations'
supports the use of practice task designs to provide opportunities for learners to strengthen

their couplings with available affordances. The lived spaces (coaching environments) that 522 emerge out of, and are maintained by, the collective behaviours of its occupants (Heft, 2001) 523 (i.e., players' expectations of practice and coaches beliefs), can strongly influence the 524 available affordances that players utilise and are responsive to during practice and 525 competition (Kaufer & Chemero, 2015). Utilising affordances is an individual's primary 526 mode of interacting with the environment (Dreyfus & Kelly, 2007), although suppressive and 527 528 coach-imposed direction may present a narrow field of affordances (i.e., narrowing an athlete's intentions on a field of action opportunities) that limits a player's relationship with 529 530 performance under competitive constraints. Sometimes this may be needed in a microsystem, but this pedagogical approach is traditionally considered a dominant, 'default' mode of 531 coaching in sports like rugby league (Chow et al., in press). 532

533 Limitations

These results do not mean that we are able to generalise across the rugby league 534 population because interviews alone may lack the "intimate details of human life" (O' Reilly, 535 2009, p.100). The results can be used, however, as a start point for other research that 536 examines forms of life in sport systems and the socio-cultural-historical constraints that both 537 create and sustain player development practices (Jones, Armour, & Potrac, 2003). We 538 recommend that future research should employ ethnographic methodologies to develop a 539 broader and deeper understanding of the relationship between a form of life and affordances. 540 Situating future studies in the ecology of a player development pathway, may provide 541 insights into how social, cultural and historical influences can be challenged to provide 542 appropriate athlete development environments. 543

544

Conclusion

545 This study highlighted how interacting subsystems in player development pathways 546 collide to create many forms of life in sport, which results in conflicting beliefs and attitudes

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towards coaching and player development. This situation can favour traditions of practice 547 over a theoretical framework of learning and developing, influencing the relationship 548 between an athlete and available affordances in practice and competition. The relationship 549 between a form of life and affordances is a valuable conceptualisation of human behaviour. 550 providing a powerful theoretical framework to understand the influence of socio-cultural-551 historical constraints on an athlete's interaction with the ecology of competitive sport. These 552 theoretical insights have major implications for coaches and performance managers when 553 designing programmes that aim to enhance performance and develop high performing 554 555 athletes, where athlete potential may not be fulfilled. Coaches, players, and performance managers should also consider the form of life when transitioning between programmes or 556 moving between clubs or teams (e.g., national to international levels), where the form of life 557 might not fit their views on learning, development or ways of performing in competition. A 558 major issue is the dissonance that may exist at the mesosystem levels where different 559 microsystems (e.g. naïve beliefs or expectations about pedagogical approaches held by 560 parents and sports administrators) may impinge on the capacity of coaches to use evidence-561 or theory-based pedagogical methods in practice task designs. 562

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